



**Westfälische  
Hochschule**

Gelsenkirchen Bocholt Recklinghausen  
University of Applied Sciences

# Artificial Intelligence (AI) for Cyber Security

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**if(is)**  
internet security.

- **Classification**  
(Idea, data science, AI, ML, workflow, success factors, ...)
- **Machine learning**  
(supervised/unsupervised, SVM, k-Means, h-clustering, ...)
- **Artificial Neural Networks**  
(Idea, ANN, deep learning, ...)
- **Application examples AI for Cyber Security**  
(Alert system for online banking, passive authentication, ...)
- **Attacks on machine learning**  
(Idea, training data, traffic signs, ...)
- **Further challenges**  
(Dual-Use, challenges, opportunities and risks, ...)
- **Result and outlook**

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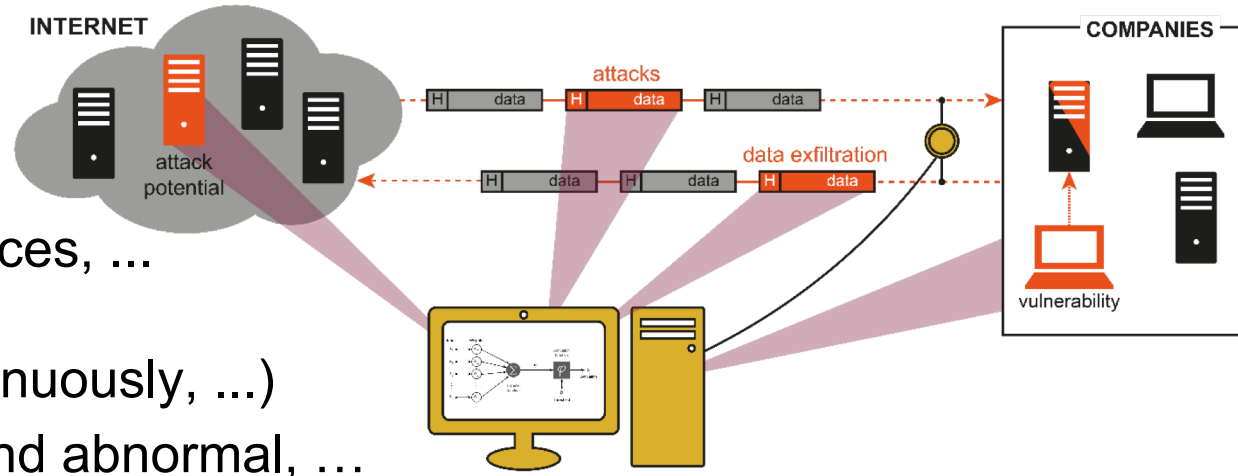
(Dual-Use, challenges, opportunities and risks, ...)

## ■ **Result and outlook**

# Artificial intelligence → for cyber security

- Increasing the **detection rate** of attacks

- Network, IT end devices, ...
- adaptive models (independently, continuously, ...)
- Difference: normal and abnormal, ...



innovative detection of malicious network traffic

- **Support / Relief from cyber security experts** (of whom we do not have enough)

- Finding **important** security-relevant events (prioritization)
- **(Partial) autonomy** in response, ...resilience, ...

- **Improvements to existing cyber security solutions**

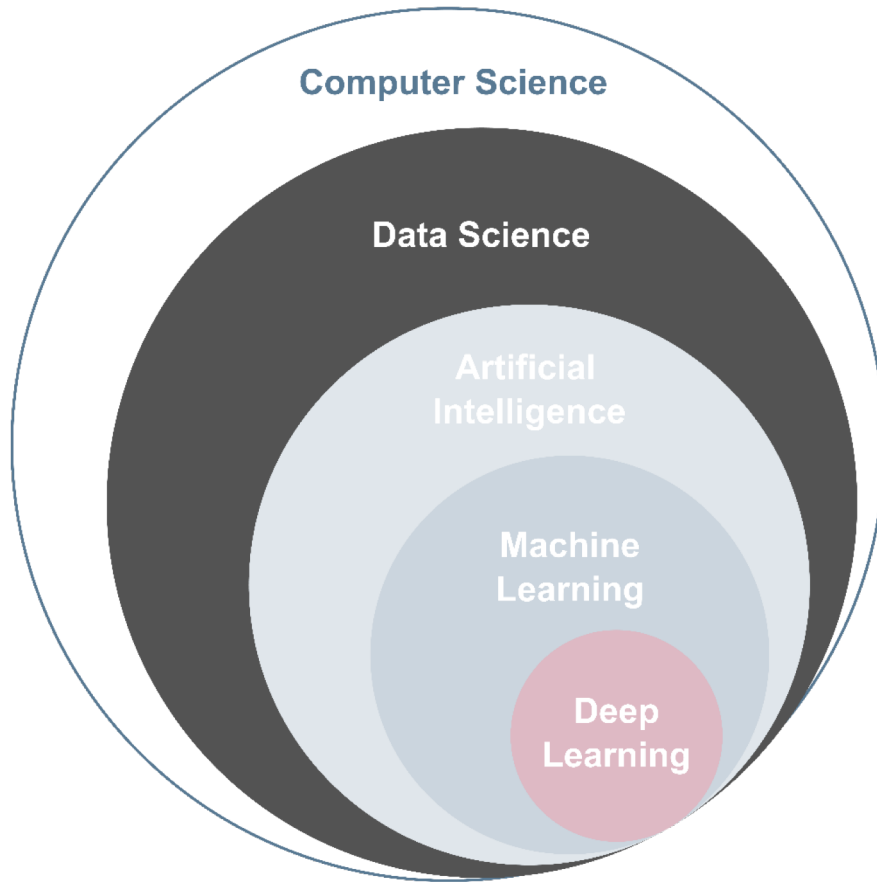
- AI contributes to increased impact and robustness
- For example: risk-based and adaptive authentication





# Classification

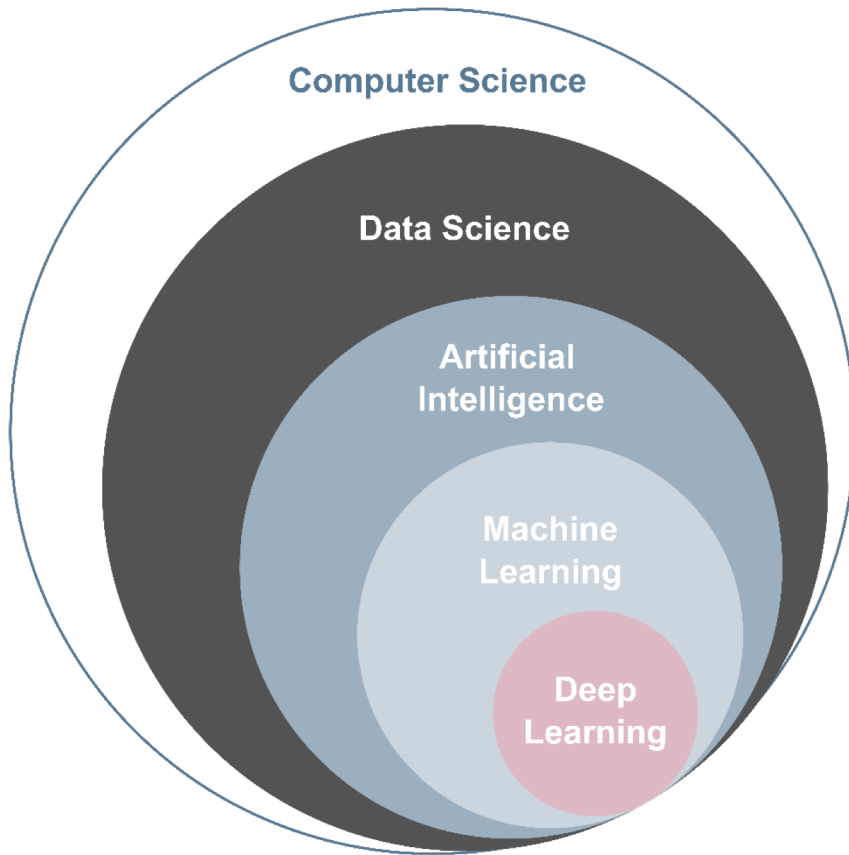
## → Data Science



- Data science generally refers to the **extraction of knowledge** from data.
- **As there is more and more data, more and more knowledge can be derived from it.**  
(Important: data must contain information)
- Differentiation to Artificial Intelligence:
  - statistics
  - Key figures
  - data collection

# Classification

## → Artificial intelligence

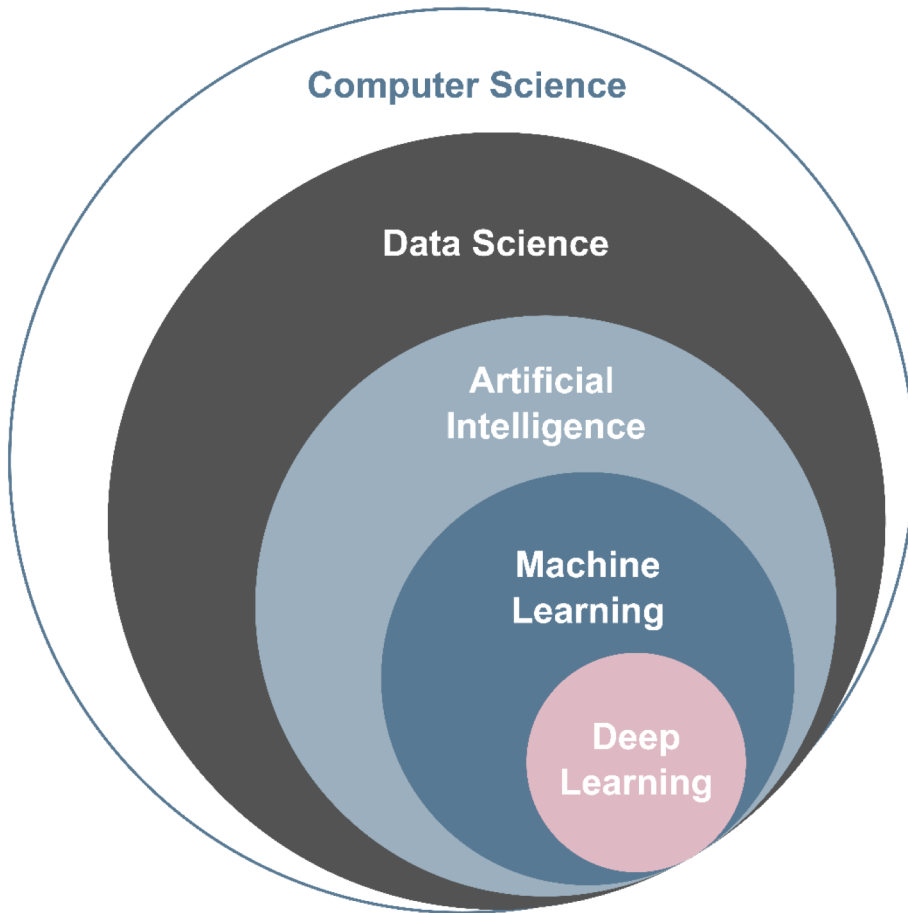


- **Artificial intelligence** is a field of computer science
- translates intelligent behavior into algorithms
- **(Aim)**
  - automatically replicate „**human-like intelligence**“.
  - **Strong "Artificial Intelligence"** (Future)
    - Superintelligence
    - **Singularity** (“Machine” **improves itself, is more intelligent than humans**)



# Classification

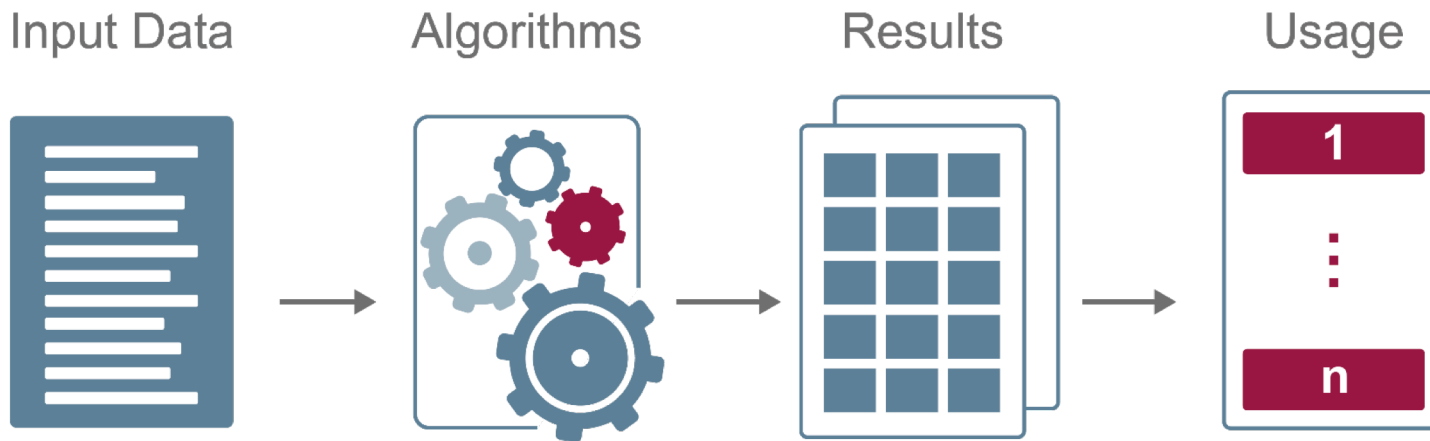
## → Machine learning



- **Machine learning** is a term for the "artificial" **generation of knowledge from experience (in data)** by computer.
- In **learning phases**, corresponding ML algorithms learn patterns and principles from examples (**old data**).
- The **resulting generalizations** can be applied to **new data**.
- **Weak “artificial intelligence”** (successfully implemented today)

# Machine learning

## → Workflow



### Input Data

Quality: Content, Completeness, Representativeness, ... Processing

### Algorithms (ML)

Support Vector Machine (SVM), k-Nearest Neighbor (kNN), ... Deep Learning

### Results

Results from the processing (algorithm) of the input data ...

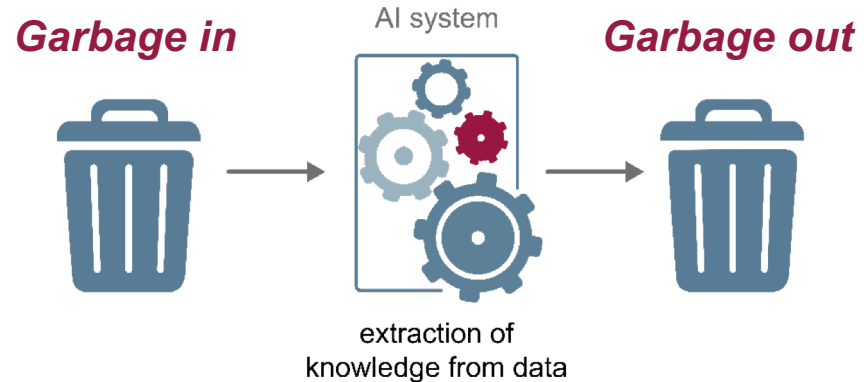
### Usage

The application decides how to use results (trust).

# Trustworthiness

## → Quality of the data

### Paradigm



### Standards for data quality:

- Content of the data and correctness
- Traceability of data (including data sources)
- Completeness and representativeness
- Availability and timeliness

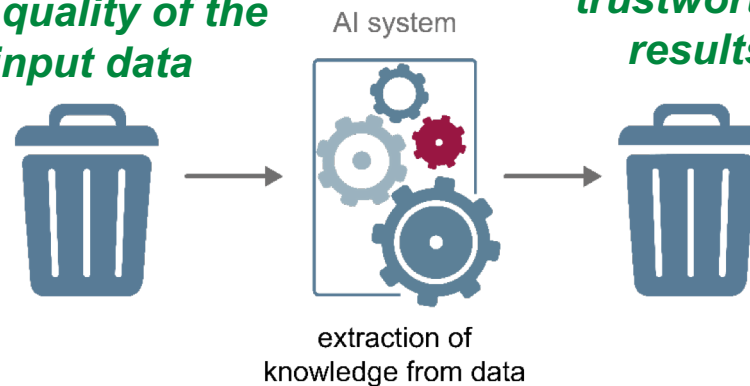
Motivate high quality and secure sensors

*high data quality of the input data*

*qualitative, trustworthy results*

### Other aspects to increase the quality:

- Establish data pools
- Promote exchange of data
- Create interoperability
- Push open data strategy

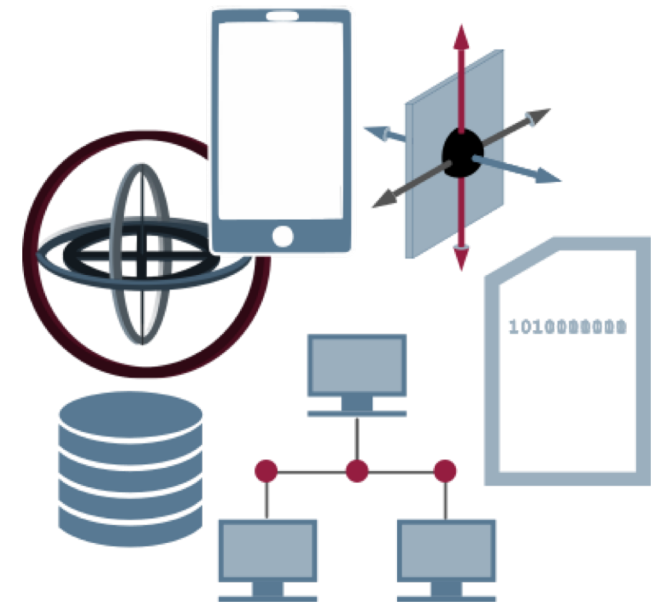


# Success Factors – AI / ML

## → Input Data

**Success factor:** more and more existing data

- **Smartphone, Smartwatch** (close-to-body, person-oriented)
  - Position and acceleration sensors, user input, user behavior
- **Computer**
  - User input, user behavior, log data
- **Networks, network components (routers, firewalls, ...)**
  - log data, ...
- **Web services**
  - User behavior, ...
- **IoT (Internet of Things)**
  - Sensors and actuators
- **Automobile, ...**



# Success Factors – AI / ML

## → Powerful IT and algorithms

### Success factor: performance of IT systems

- **huge increase** (CPU, RAM, ...) 20 CPU cores, 64 GB RAM, 1 TB SSD, etc. special hardware: GPUs, FPGA, TensorFlow PU (TPU),...  
... Parallelization, communication speeds, special software frameworks, ...
- **powerful cloud solutions**, such as Amazon Web Services, Microsoft Azure, Google Cloud Platform, and the IBM Cloud.

### Success factor: algorithms

- Always **better algorithms** (much as open source)
- More and more **experience with dealing**
- Ever **easier access** to the technologies and services
- Examples: Support Vector Machine (SVM), k-Nearest Neighbor (kNN), k-Means Algorithm, Hierarchical Clustering, Convolutional Neural Network

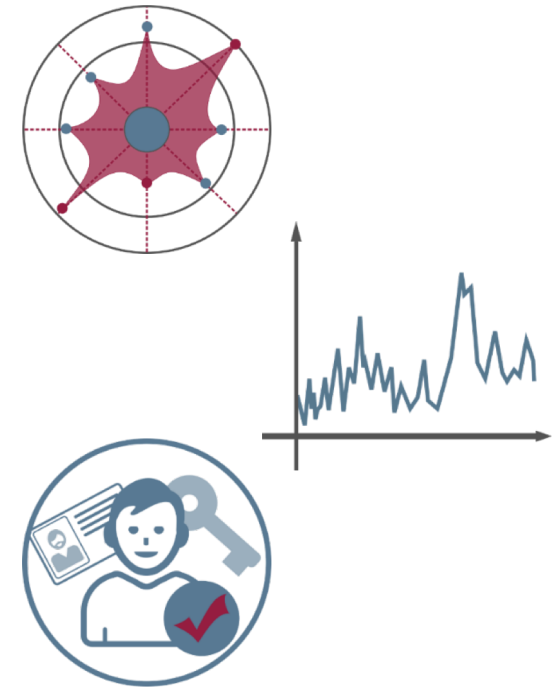


# Artificial intelligence

## → Results and usage

**Results** are **models** of the learned input data

- **Use of the models** leads to concrete application, for example:
  - **Classification of input data**, for detection of attacks
  - **Numerical values**, such as probabilities of normal behavior
  - **Binary values**, such as a successful biometric authentication



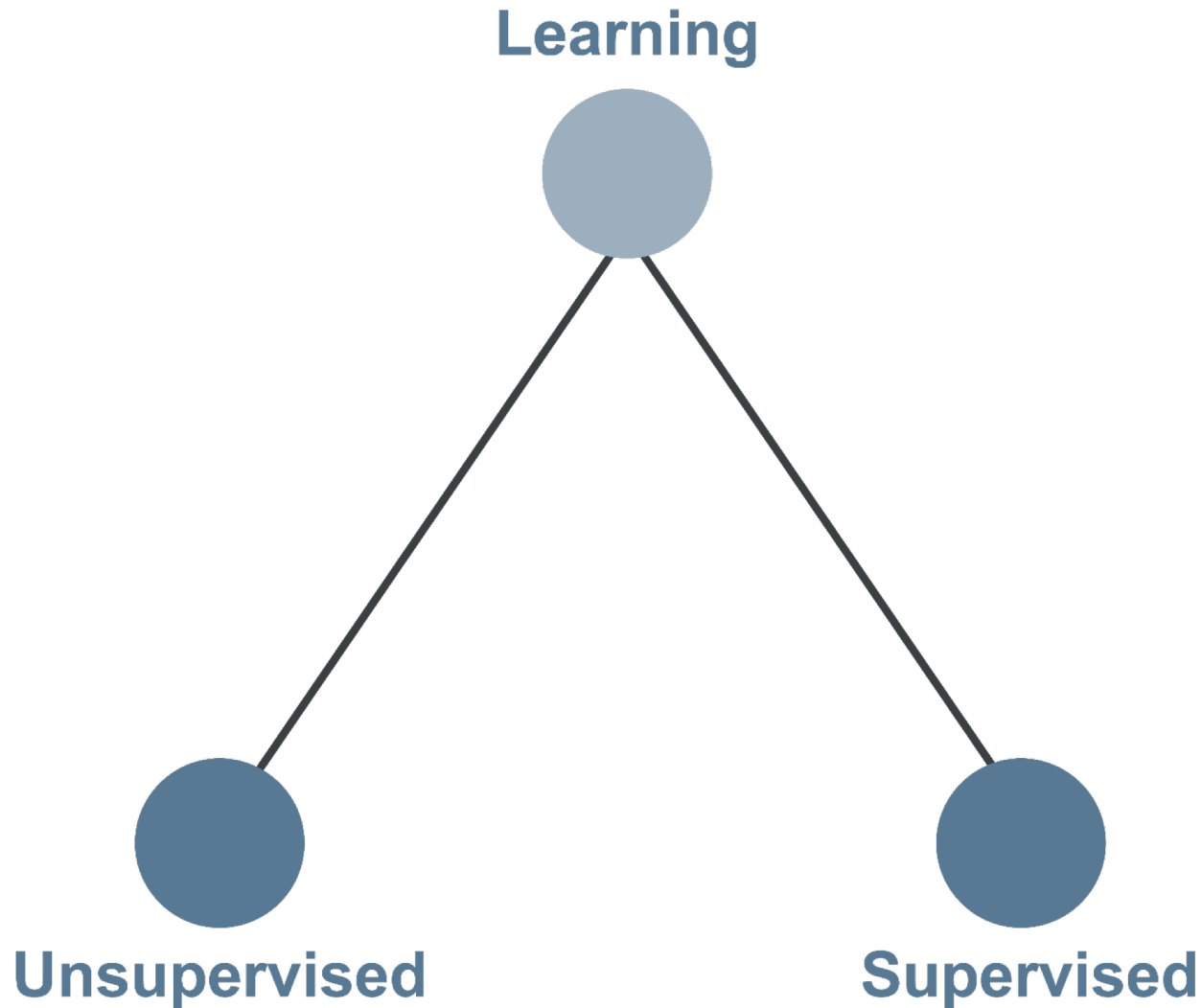
**Usage:** Policy on how to use the results.



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# Machine Learning

## → Categories of Learning



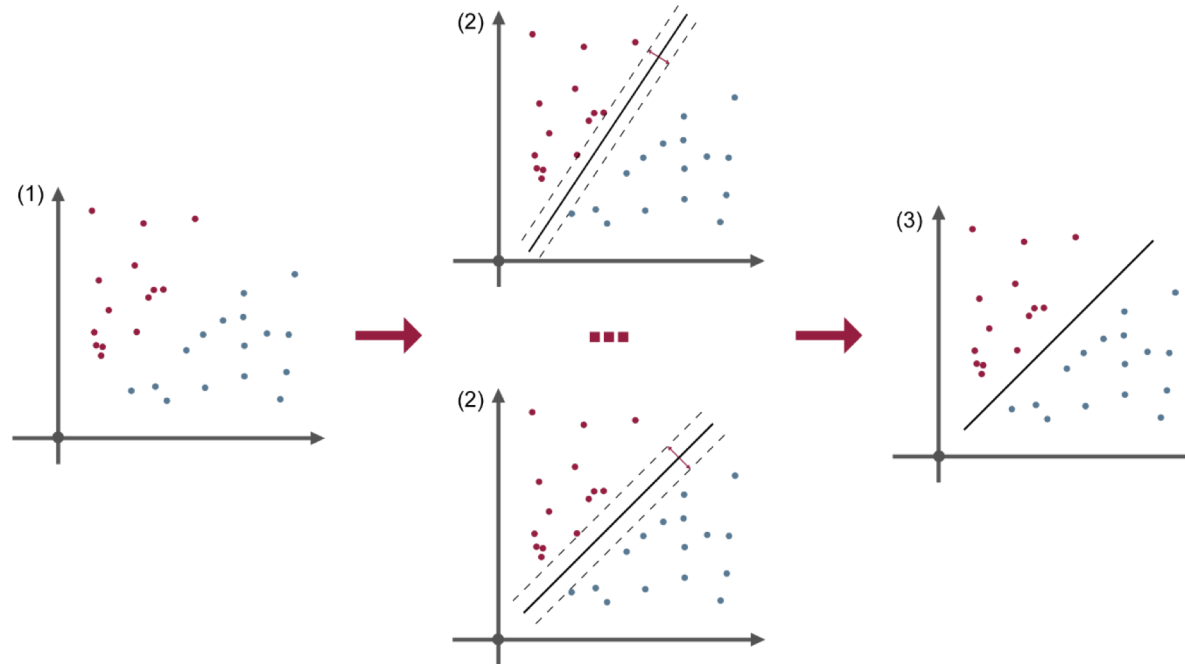
# ML algorithm

## → Supervised learning

- Goals of supervised learning
  - **Regression:** predicting numerical values
  - **Classification:** Classification of data in classes
- Example: detection of spam e-mails
- Input data contain **expected results**
- Classification of data in **training data** and **data to be classified** (continuous learning)
- Goal: to generate results independently
- **ML algorithm, for example:**
  - Support-Vector-Machine (SVM)
  - k-Nearest-Neighbor (kNN)

# ML algorithm

## → Support-Vector-Machine(SVM)/Training



2-Dimensional

### ■ Input data (1):

- Already classified data
- Distance

### ■ ML algorithm (2):

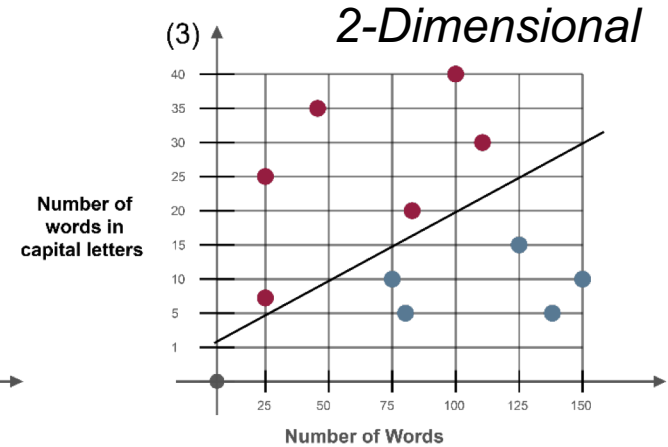
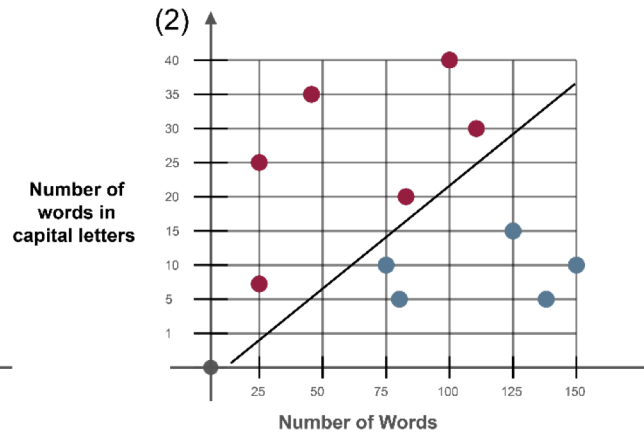
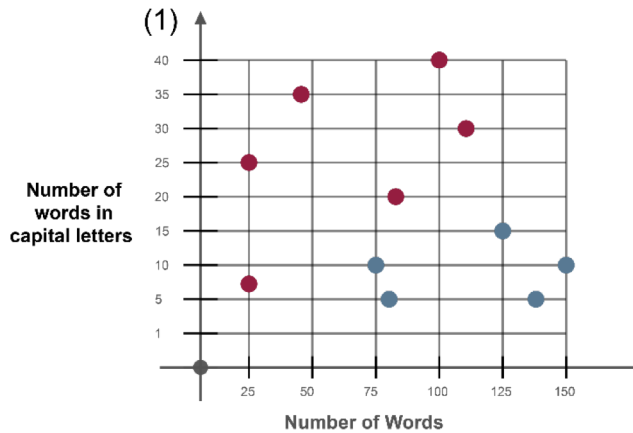
- **Calculate** straight line to separate the data
- **Evaluate** results by distance to the points
- **Select** of straight lines with maximum distance to both classes

### ■ Output (3):

- Straight line as a **model** for classification

# ML algorithm

## → SVM - Example Training (Spam)E-Mail



*„Knowledge from experience“*

Number of words	25	25	47	75	79	82	100	110	125	140	150
Number of words in capital letters	7	25	35	10	5	20	40	30	15	5	10
Spam e-mail	yes	yes	yes	no	no	yes	yes	yes	no	no	no

### ■ Input data (1):

- E-mails with corresponding classification  
**Spam** /  
**no Spam (Ham)**

### ■ ML algorithm (2):

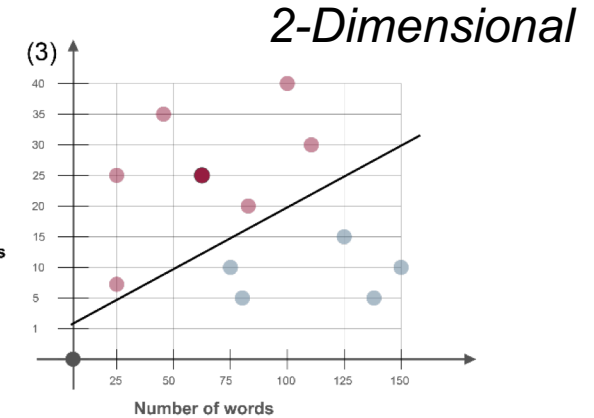
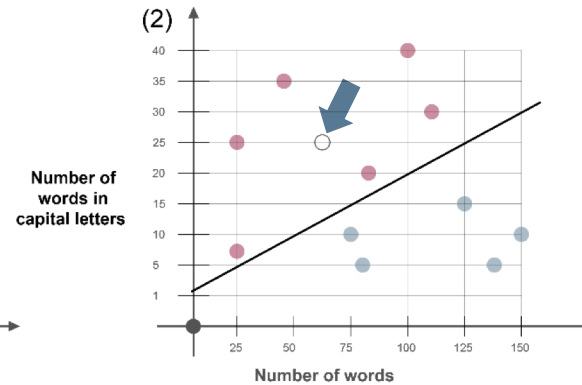
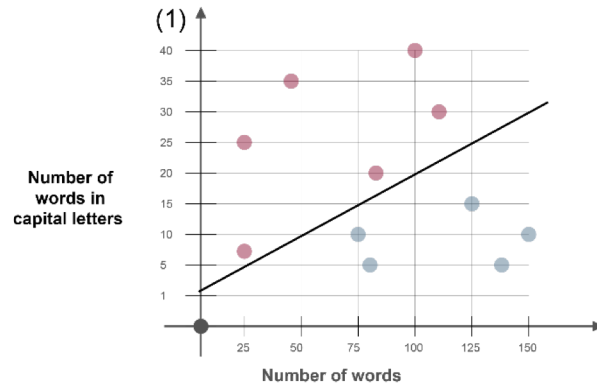
- **Calculate** straight line to separate the data (Spam / Ham)
- **Select** the best straight line between **Spam** and **Ham**

### ■ Output (3):

- Straight line as a model for classifying e-mails as **Spam** / **Ham**

# ML algorithm

## → SVM – Example Spam - detection



Number of words	25	25	47	75	79	82	100	110	125	140	150	<b>63</b>
Number of words in capital letters	7	25	35	10	5	20	40	30	15	5	10	<b>25</b>
Spam e-mail	yes	yes	yes	no	no	yes	yes	yes	no	no	no	?

### ■ Input Data (1):

- **Model** for detecting possible spam mails
- to be classified **e-mail** (e.g.: 63/25)

### ■ ML algorithm (2):

- Calculation of the situation of the data to be classified **e-mail (63/25)**

### ■ Output (3):

- Location of the **points** to the model classifies the e-mail as **Spam mail**

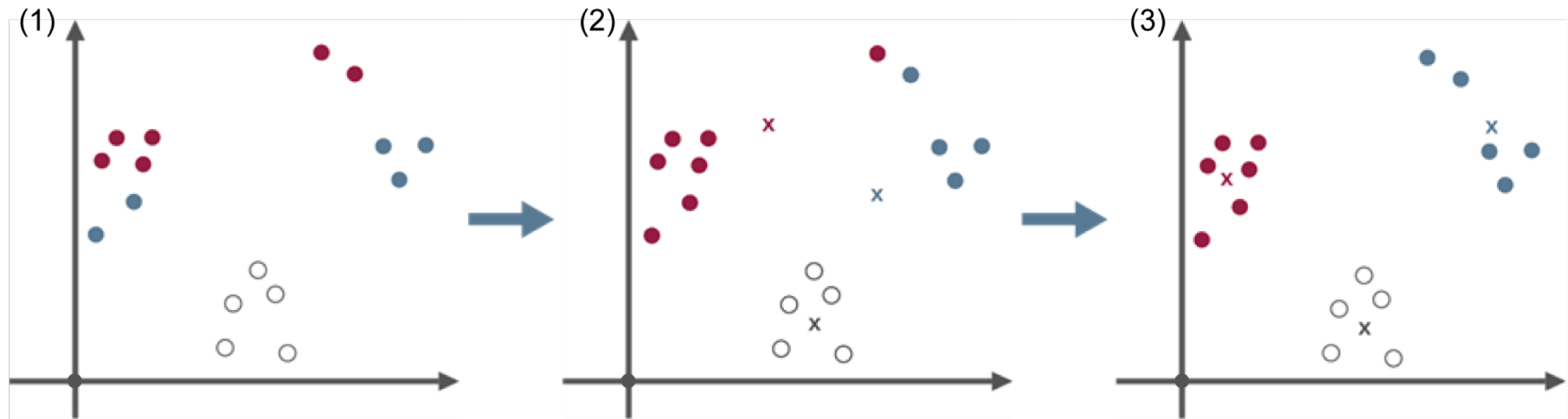
# ML algorithm

## → Unsupervised learning

- **Strength in searching for patterns in unclassified data**
- ***Expectation of this approach:***
  - Recognize patterns that are too complex for humans (complexity)
- ML algorithm learns on its own
- Classic mistakes are not produced in this sense
- **ML algorithm**
  - **Clustering** connects similar data groups, for example:
    - k-means clustering
    - Hierarchical clustering procedures
- **Problem:** Does the ML algorithm learn in the desired direction?

# ML algorithm

## → k-Means-Algorithm



### ■ Input data:

- Any data
- Distance
- Number k cluster
- Initial assignment of elements to clusters (random)

### ■ ML algorithm:

- Calculation of the centroids
- Assignment of elements to clusters with the next centroid
- Recalculation of the centroids and reassignment

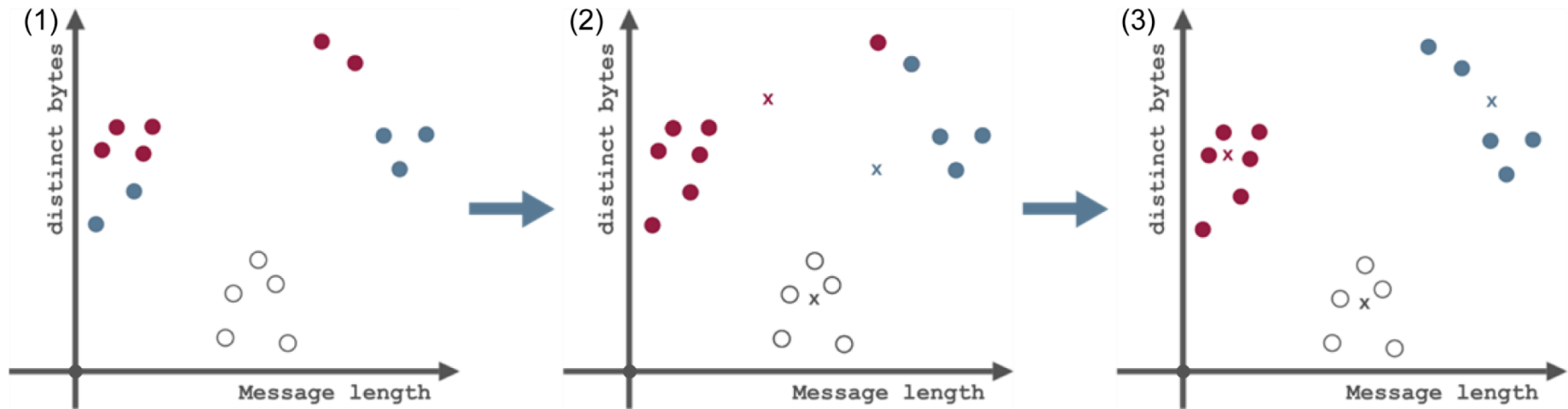
### ■ Output:

- Classification of objects in k clusters



# ML algorithm

## → k-Means-Algorithm - Example



### ■ Input data (1):

- Data from malware (*Palevo, Virut, Mariposa*)
- Distance
- $k = 3$
- Initial assignment after message length, distinct bytes

### ■ ML algorithm (2):

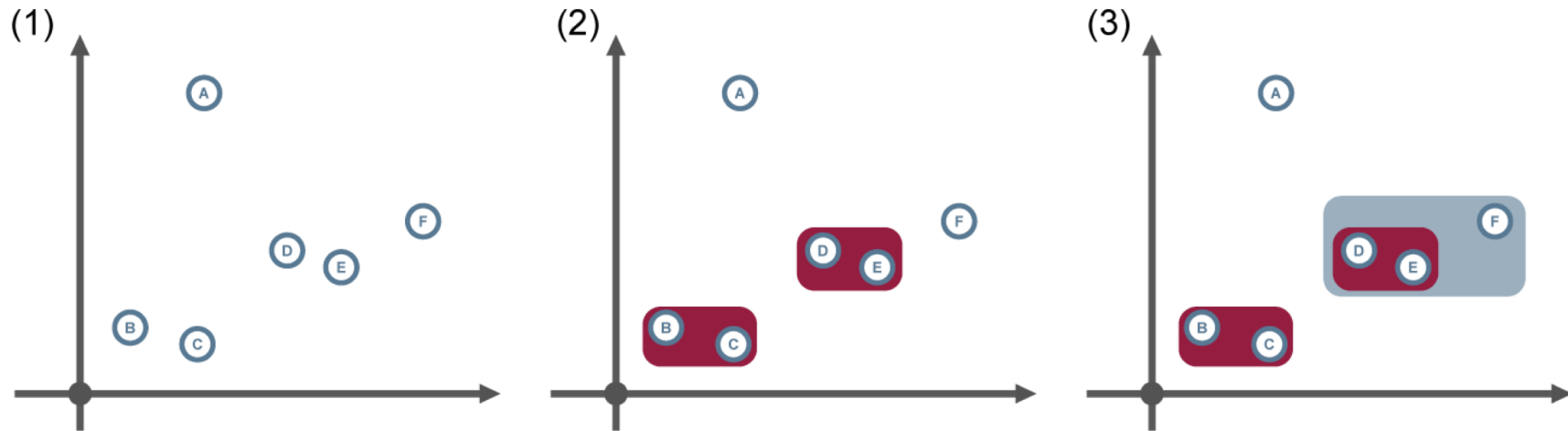
- Calculation of averages
- Assign the elements to the malware with the next centroid
- Recalculation of the centroids and reassignment

### ■ Output (3):

- Classification of the malware in the three types of malware
  - Red = Virut
  - White = Palevo
  - Blue = Mariposa

# ML algorithm

## → Hierarchical clustering procedures (1/2)



- **Input data (1):**

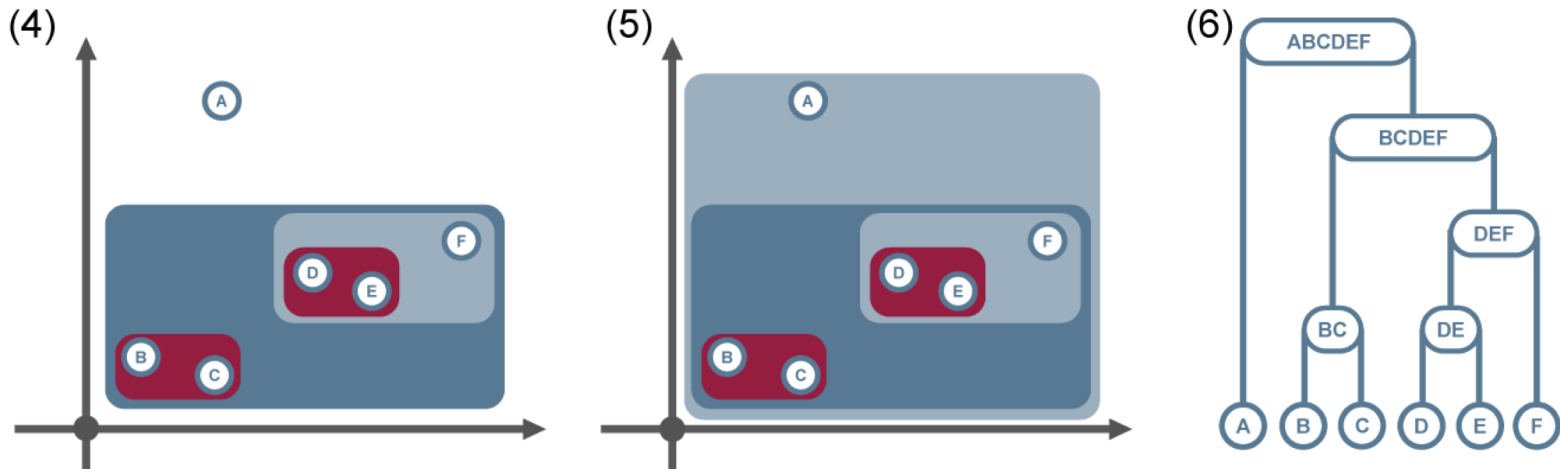
- any data
- similarity

- **ML algorithm (2 to 5):**

- each data point is a separate cluster
- similar clusters are merged first
- resulting clusters are reused as input data
- iterative clustering induces a hierarchical structure

# ML algorithm

## → Hierarchical clustering procedures (2/2)



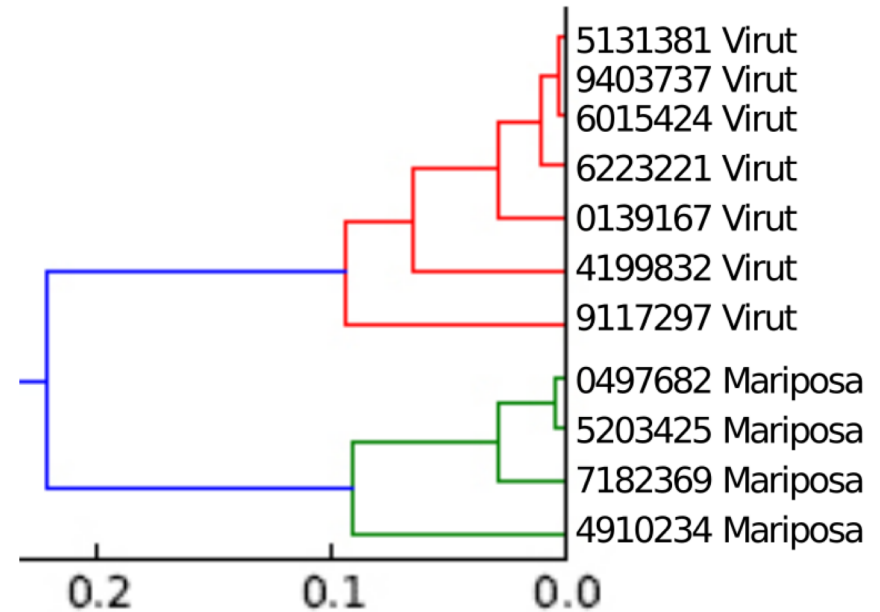
- **Output (6):**

- Hierarchical relationships to each other in the form of a binary tree (dendrogram)

# ML algorithm

## → Hierarchical clustering procedures - Example

- Clustering of data from botnet analysis
- Application of a complex distance function (value range [0, 1])
- Separation of family clusters at a distance of about 0.1
- Classification of data in two malware families Virut and Mariposa

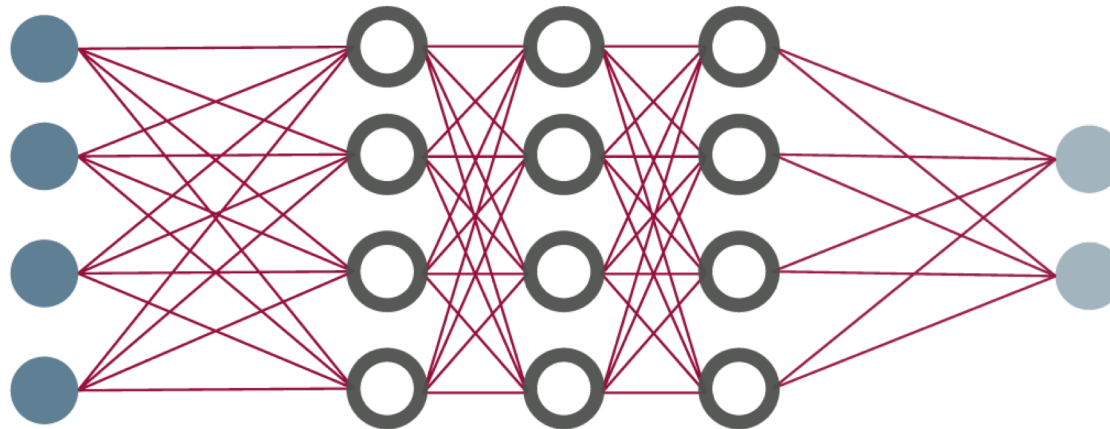


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# Artificial Neural Networks (ANN)

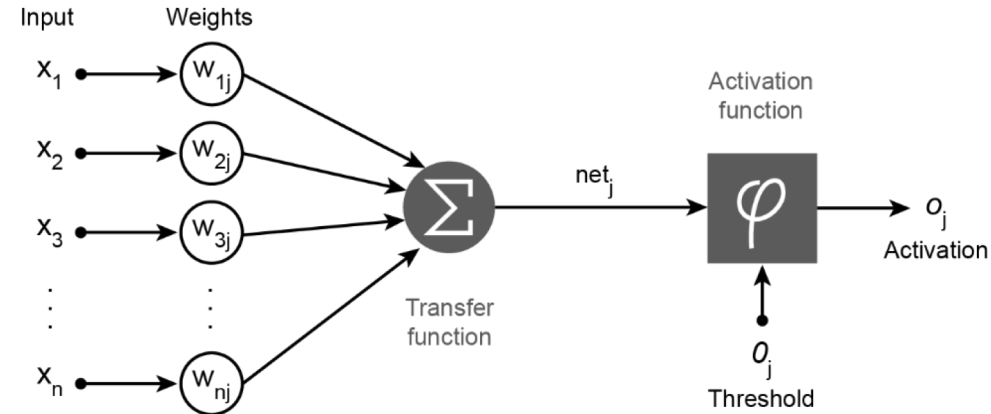
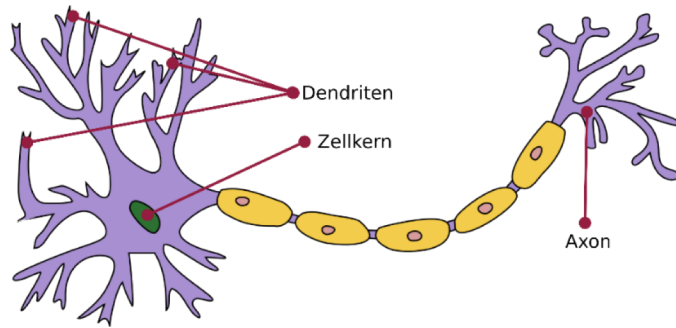
## → Networks of Artificial Neurons (1/2)

- Model is the biological structure of the brain / neuron
- Use weights and mathematical functions (for information processing)
- Information processing across multiple interconnected layers of artificial neurons



# Artificial Neural Networks (ANN)

## → Networks of Artificial Neurons (2/2)



### ■ Biological Neuron:

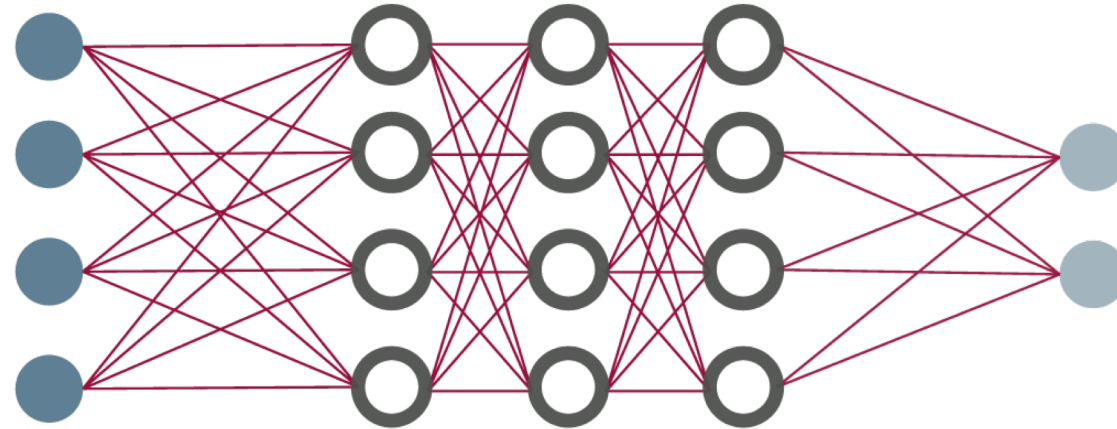
- Dendrites:
  - Stimulus reception (signal input)
- Axon:
  - Forward the information (signal output)
- Nucleus:
  - Stimulus processing (signal processing)

### ■ Artificial Neuron:

- **Transfer function:**
  - Calculated from the sum of the weights, the inputs, the network input
- **Activation function / output function:**
  - Output of the information
- **Threshold:**
  - Value of a stimulus in which the neuron is activated

# Artificial Neural Networks (ANN)

## → Layers in an ANN

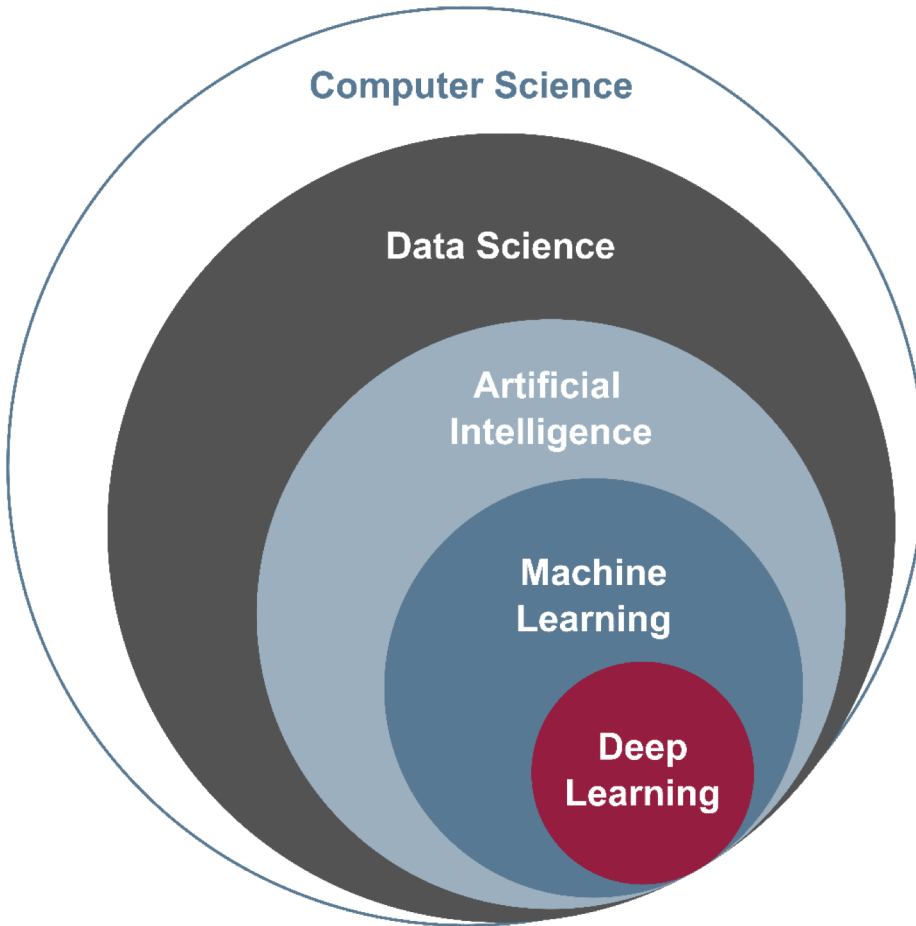


- **Input layer:**
  - Input neurons (e.g., ears, retina, or skin)
  - Input data is translated into appropriate representation
- **Hidden layers:**
  - Depending on the complexity of the task 1-N linked neurons
  - Detection of simple patterns and structures
  - With each layer, more and more complex features are filtered out
- **Output layer:**
  - Output of all possible representations of the results



# Classification

## → Deep Learning



- Machine learning becomes even more effective by:
  - **Deep Learning**
- Deep learning is a specialization of machine learning
- Mainly uses of neural networks
  - **Allows incomplete data**
  - **Allows noise and interference**
- Coming next to the "human brain"

# Deep Learning

## → Architectures (1/2)

- Research by more powerful hardware and increasing data availability has increased significantly in recent years
- In addition to classic feed-forward networks Recurrent Neural Networks are also manageable
  - Edges can also be attributed to previous layers
- **High number of layers**, which can be summarized by function
- Different architectures have proven to be particularly effective for different problems
- **Better scalability**

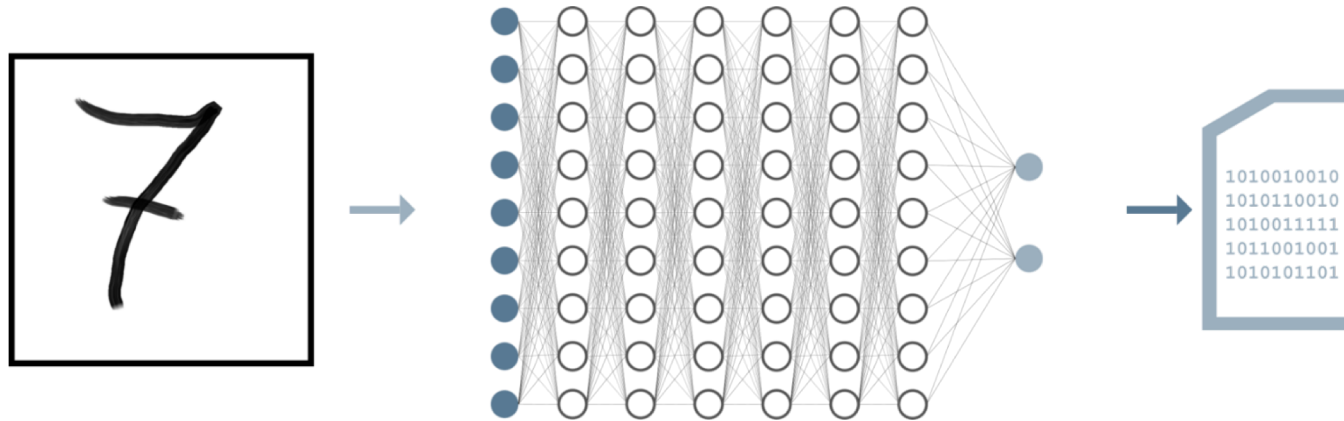
# Deep Learning

## → Architectures (2/2)

- **Convolutional Neural Networks (CNN):**
  - Two-dimensional "window" is "pushed" over data
  - Influence by neighboring fields is considered
  - Particularly successful with Computer Vision (e.g., handwriting recognition)
- **Long Short-Term Memory Networks (LSTM):**
  - Special form of a Recurrent Neural Network
  - Neurons can store states for a longer period of time
  - Particularly successful with spoken language (Alexa, Siri, etc.)

# Deep Learning

## → Handwriting recognition - Example



Digit	0	1	2	3	4	5	6	7	8	9
Accordance	0 %	7 %	1%	0 %	4 %	0 %	0 %	<b>85 %</b>	0 %	3 %

### ■ Input data (1):

- Image file with a number (7) to be classified

### ■ ML algorithm (2):

- Input data is processed in the artificial neurons in the layers
- For example, using a Convolutional Neural Network (CNN)

### ■ Output (3):

- Table with a distribution of the **probabilities** for a match with a **digit**

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# Applications examples (1/2)

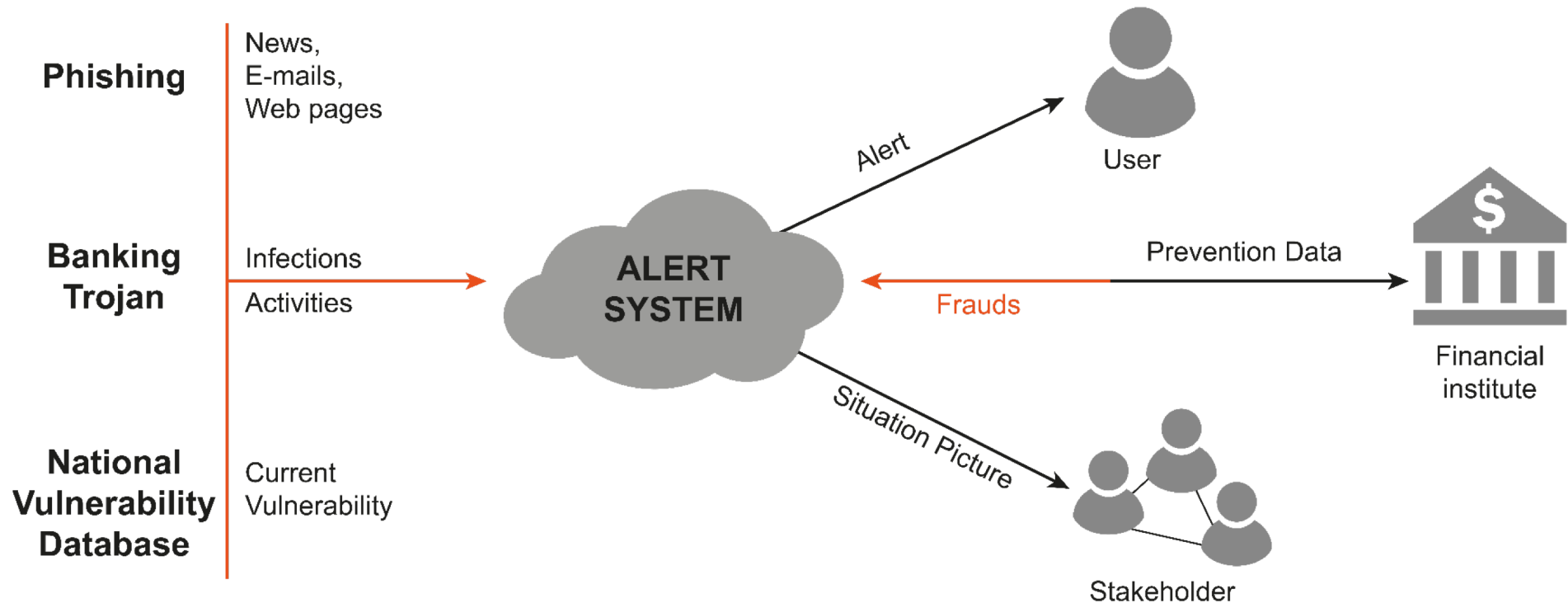
## → Alert-System for online banking

- How could a solution look like?
  - Daily warnings in the event of an increased risk situation (online banking)
    - enable the bank customer and the bank to react
  - Instruct the users when there are dangers
    - so that the bank customer can behave "correctly"
- **Approach of the alert system**
  - Identify **security metrics** for fraud
  - Determine **danger situation** with AI
  - **Warn** users and banks



# Alert-System for online banking

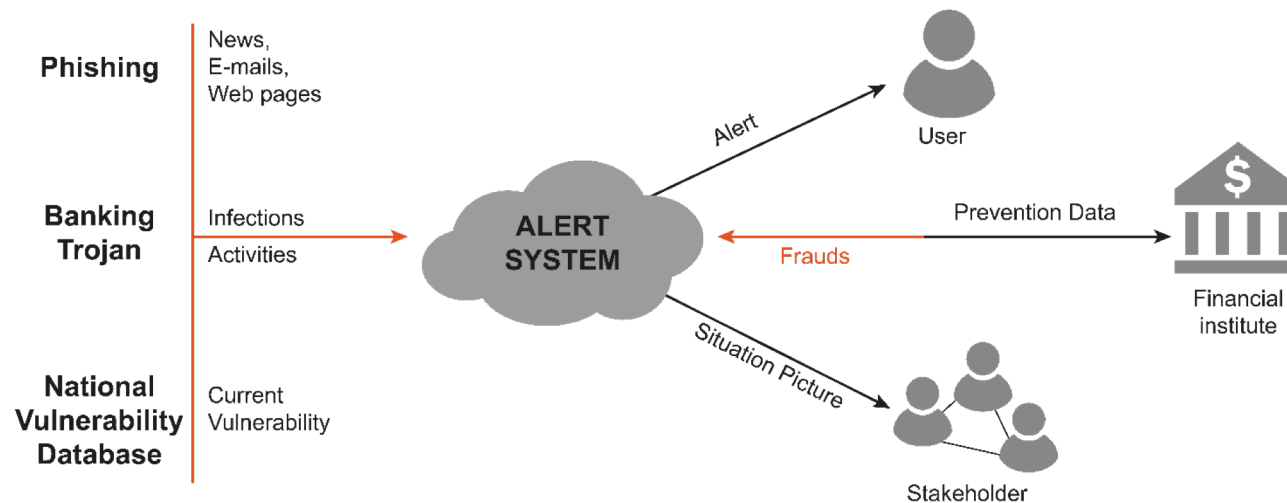
## → Concept



# Alert-System for online banking

## → Numbers for the test period of 456 days

- 1.904 News (phishing attack) – “Stackoverflow Network”
- 5.589 **E-mail** (phishing attack) – „Spam Archive“
- 2.776 Phishing **websites** – „PhishTank“
- 23.184 **infections** of banking Trojans (malware) - Anti-malware companies
- 875 relevant **vulnerabilities** (NVD)
- 459 successful **fraud cases** in online banking - banking group



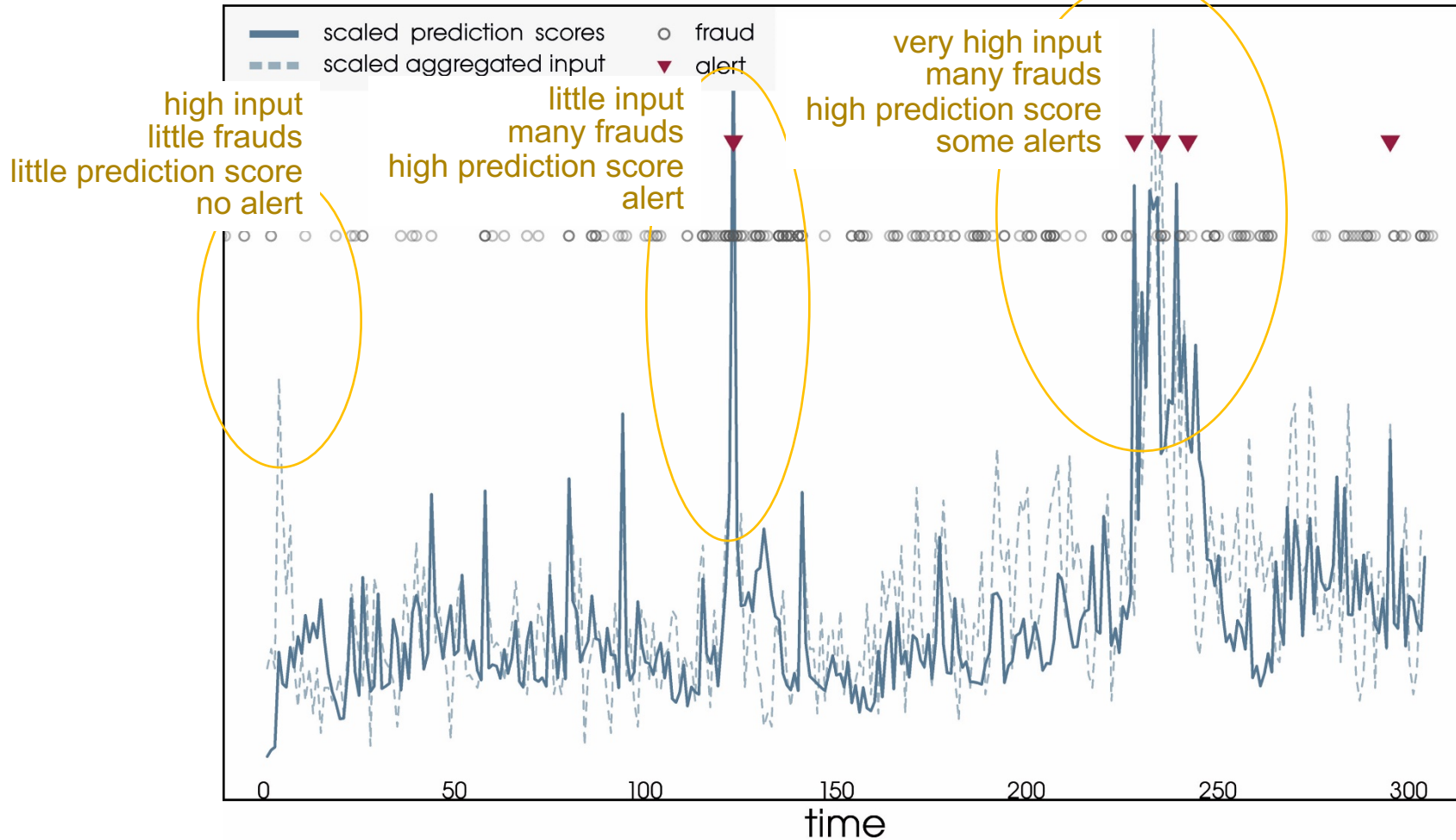
1/3 for the training period (152 days) 2/3 for evaluation period (304 days)



# Assess the result

## → k-Nearest Neighbor

### k-Nearest Neighbor

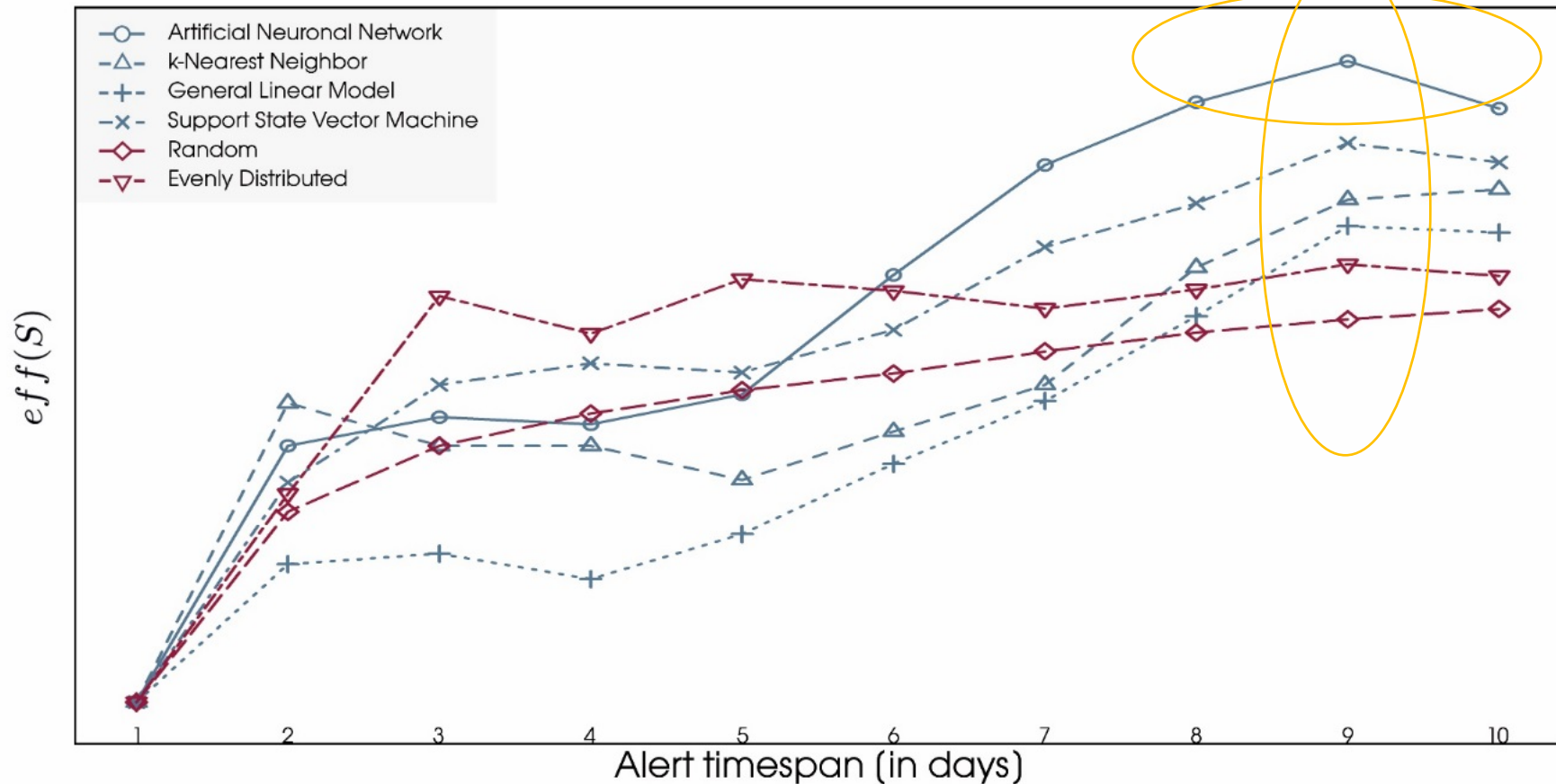


# Results

## → Comparison of the different methods

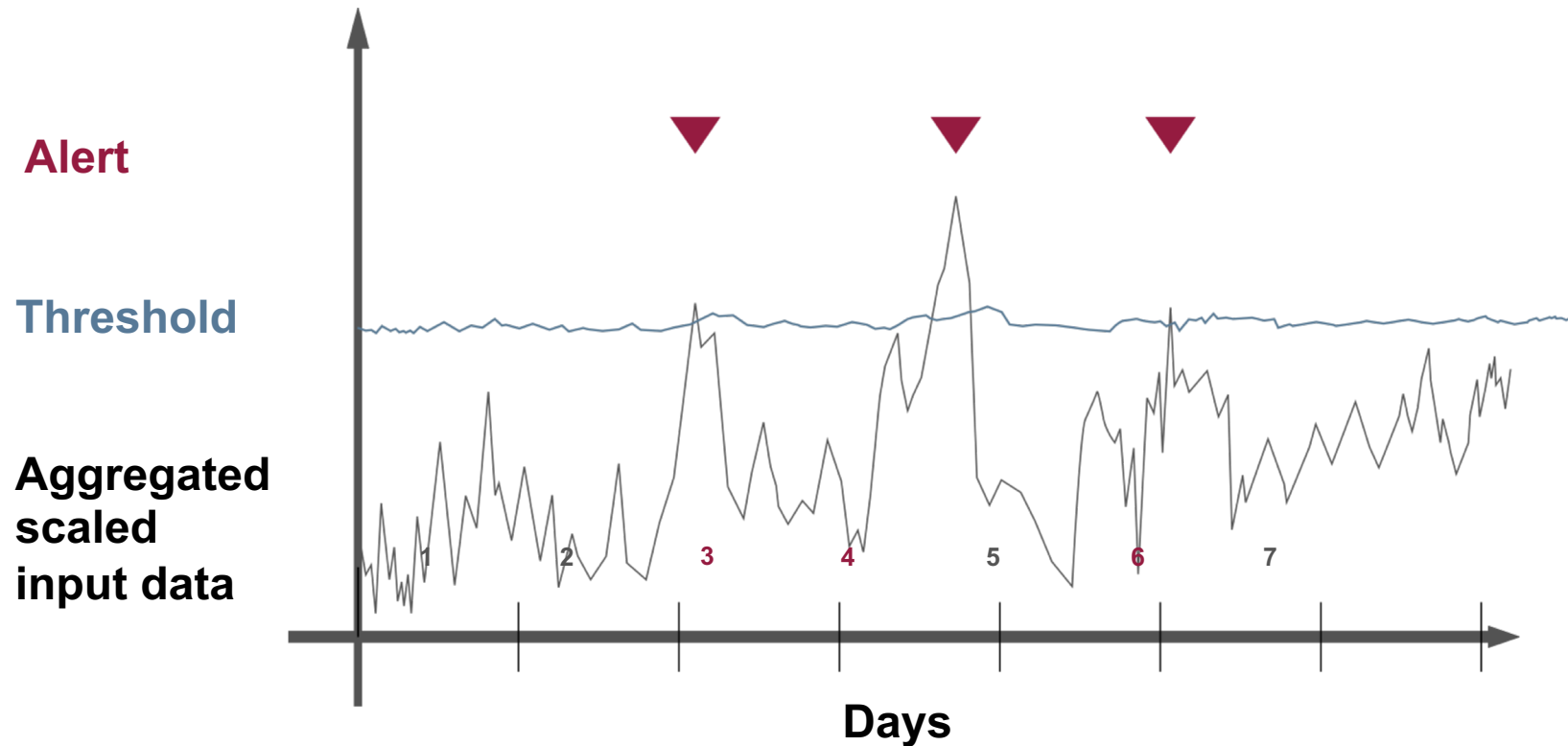
„But, three times as much time for training  
Artificial Neural Networks“

Comparison of the different approaches



# Alert-System for online banking

## → Result



### ■ Output:

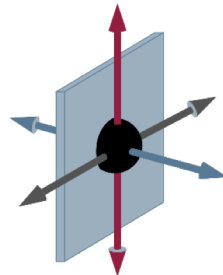
- Predicted threat values on days 3, 4, and 6 exceed the threshold set for this alert system
- because the threshold has been exceeded, an alert is triggered

# Applications examples (2/2)

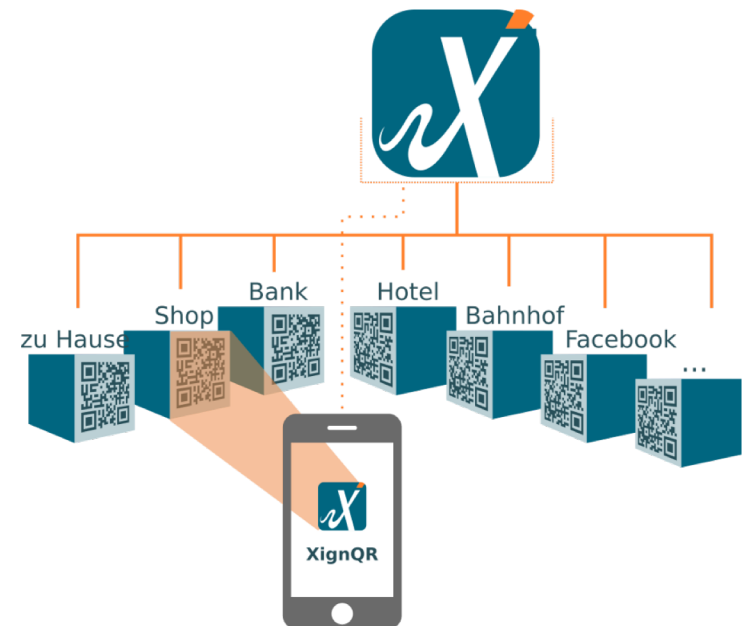
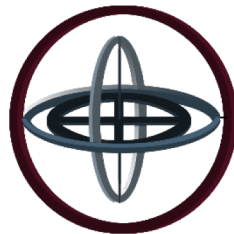
## → Passive Authentication - XignQR

- A user is automatically detected by the way of scanning the QR code.
- Throughout the process, passive biometric movement data is measured.
- Data collection by

- **Accelerometer**

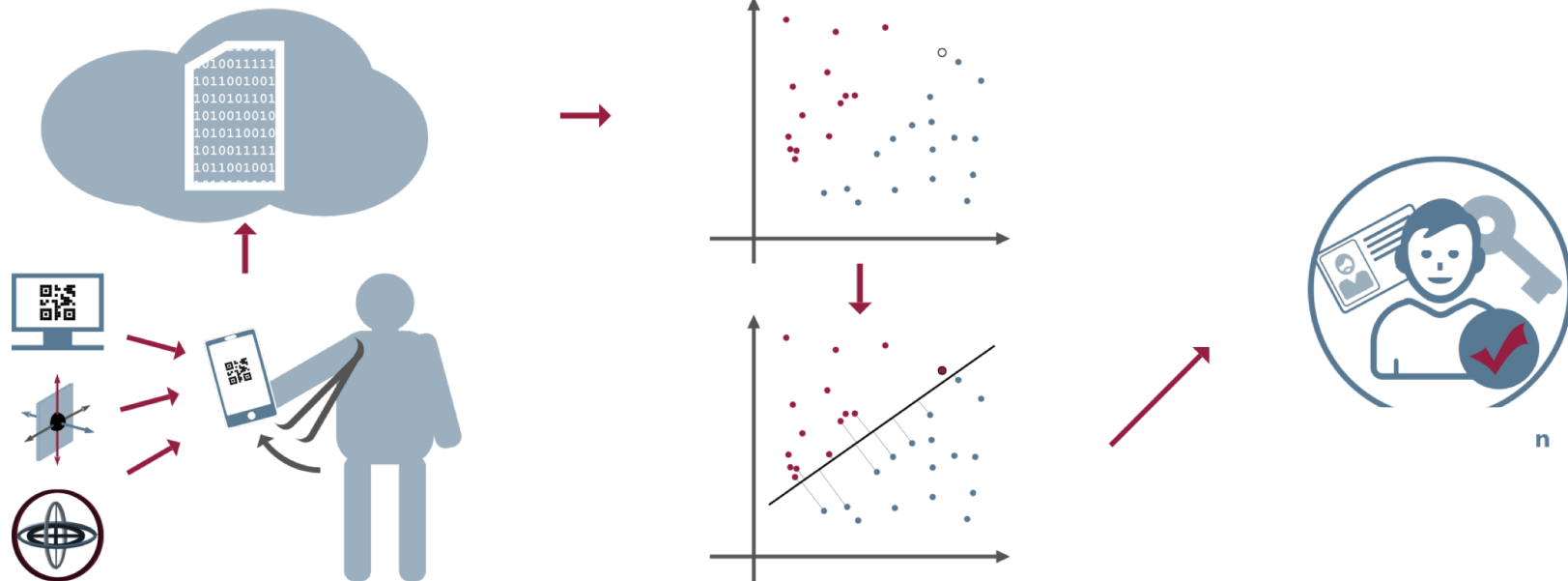


- **Position sensor**



# Passive Authentication - XignQR

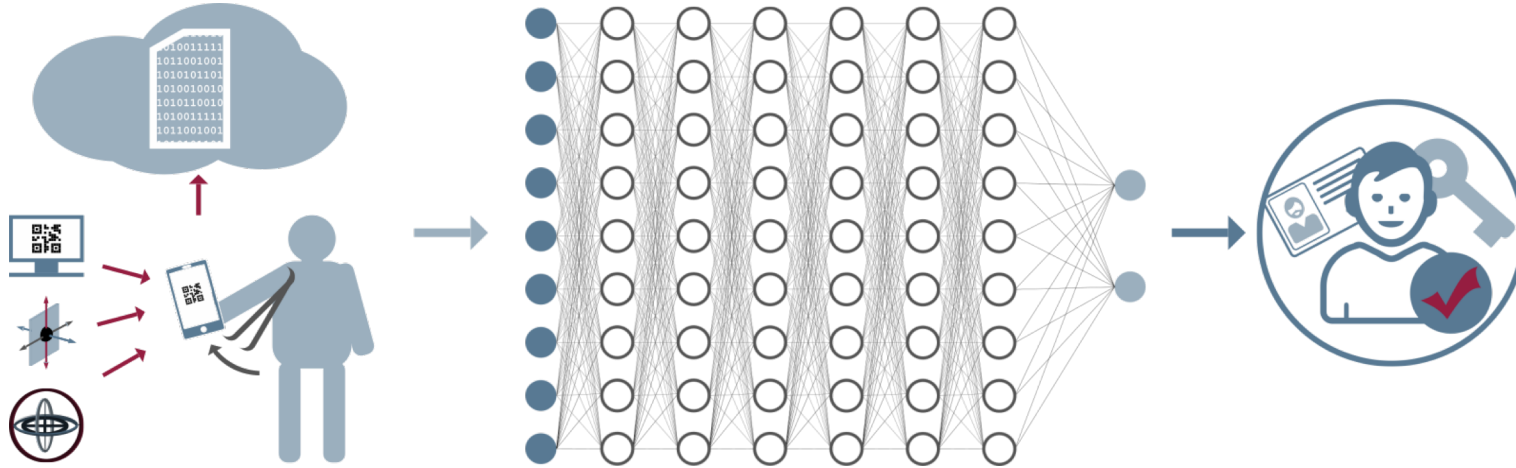
## → Support-Vector-Machine (SVM)



- **Input data:**
  - User takes the smartphone from pocket
  - Measure **location** and **acceleration** of the smartphone
- **ML algorithm:**
  - Data is classified by a model
  - red match is **positive** classification
  - blue a **negative** classification (e.g. of other users)
- **Output:**
  - Authentication is either successful or fails (**95 %**)

# Passive Authentication - XignQR

## → Artificial Neural Networks



### ■ Input data:

- Location and acceleration data of the user are generated

```
time, type, x, y, z  
271, Accelerometer, -0.07606506, 9.173798, 3.6333618  
277, Accelerometer, 1.0681152E-4, 9.146423, 3.5619507  
279, Gyroscope, 0.027664185, 0.06774902, 0.02182006  
...
```

### ■ ML algorithm:

- Input data is processed in the artificial neurons in the layers

### ■ Output:

User	Accordance
0	0,059 %
1	99,85 %
2	0,087 %

```
[[5.9110398e-04 9.9853361e-01 8.7528664e-04]]  
Predicted Class [1]  
Predicted Person: Sandra Kreis
```

# AI for Cyber Security

## → Further examples

- Log analysis
- Malware detection
- Security Information and Event Management (SIEM)
- Threat Intelligence
- Voice recognition
- Image recognition (ID card, video, ...)
- Authentication method
- Fake News
- IT Forensics
- Secure software development
- ...

### ■ **Classification**

(Idea, data science, AI, ML, workflow, success factors, ...)

### ■ **Machine learning**

(supervised/unsupervised, SVM, k-Means, h-clustering, ...)

### ■ **Artificial Neural Networks**

(Idea, ANN, deep learning, ...)

### ■ **Applications examples AI for Cyber Security**

(Alert system for online banking, passive authentication, ...)

### ■ **Attacks on machine learning**

(Idea, training data, traffic signs, ...)

### ■ **Further challenges**

(Dual-Use, challenges, opportunities and risks, ...)

### ■ **Result and outlook**

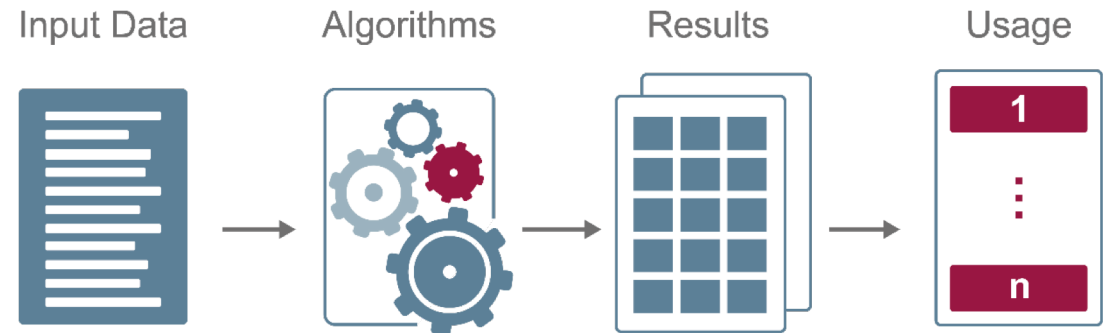


# Attacks

## → on machine learning (AI)

### Hackers attack and manipulate the workflow (“result”)

- Input data (input)
  - Manipulation
  - Privacy
- Algorithms
- Results (output)
- Usage



# Trustworthiness

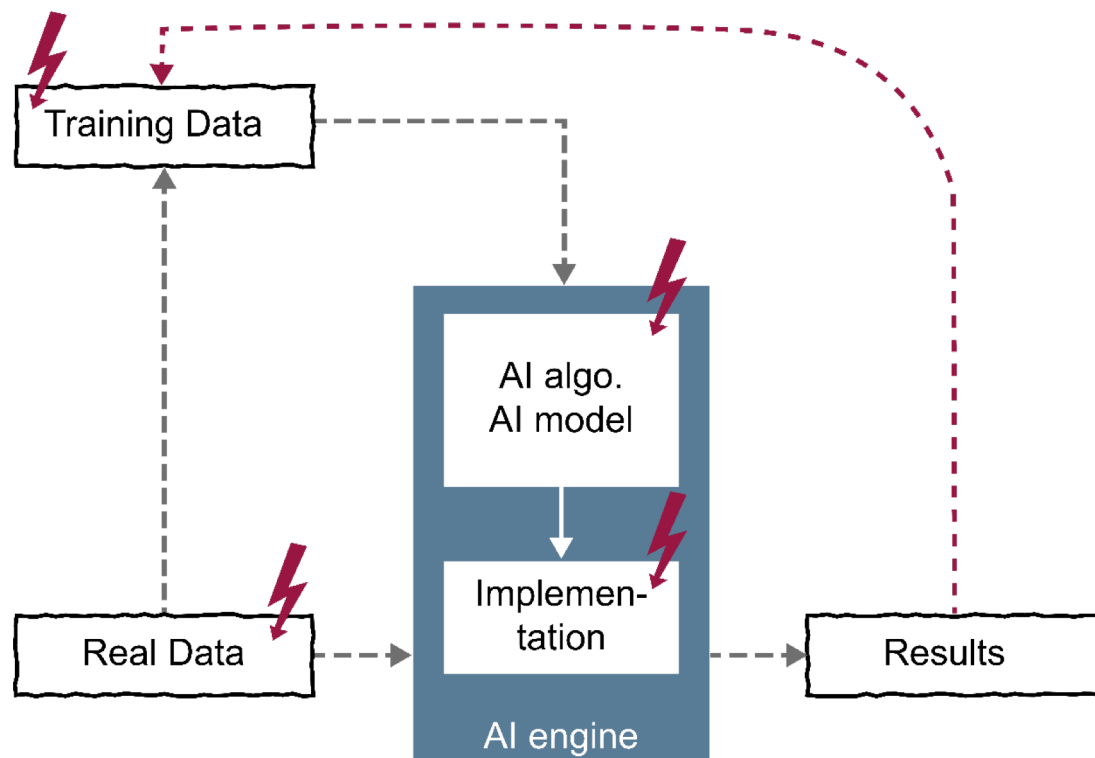
## → Quality of implementation

### State of the art IT security measures for protection

- the **data** (training, real, result),
- the **AI engine** and
- the **application**

### Security goals:

- **Integrity**  
(detection of data manipulation)
- **Confidentiality**  
(protection of business secrets)
- **Data protection**  
(protection of personal data)
- **Availability**  
(of the application and results)



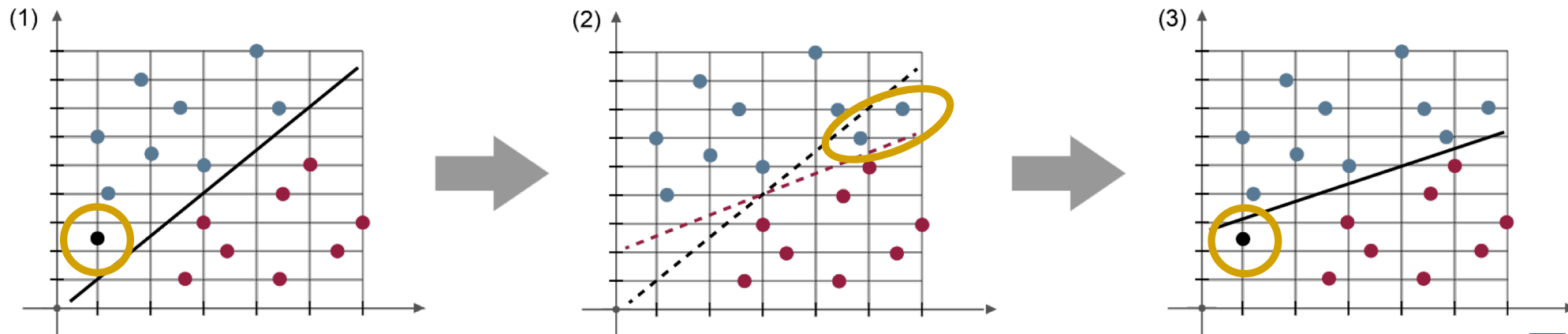
**Use of a  
high quality  
AI technology**

**Cooperation of experienced  
AI and application experts**

# Attacks on machine learning

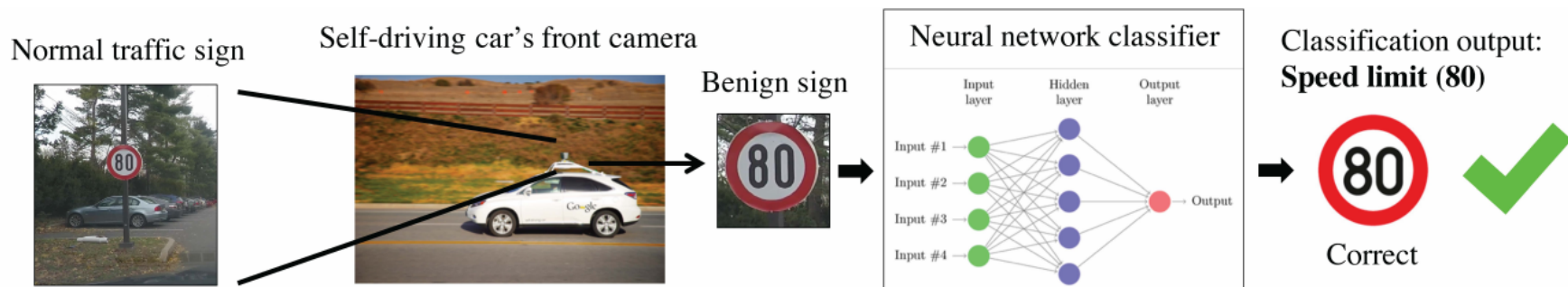
## → Manipulation of training data

- (1) **Normal classification** of a new input.  
*(new black dot belongs to the blue class)*
- (2) **Example: manipulation of training data**
  - Incorrectly classified data will be injected into the training process as an attack (two more blue dots).
  - This manipulates the straight line of the model for classification (straight line becomes flatter).
- (3) This can be used by an attacker to create **wrong classifications**.  
*(now the new black dot belongs to the red class)*

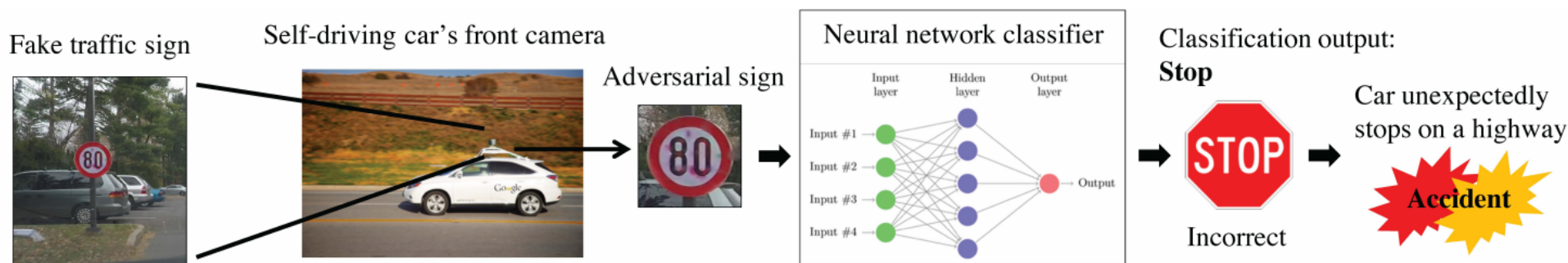


# Attacks on machine learning

## → Manipulation of traffic signs



(a) Operation of the computer vision subsystem of an AV under *benign conditions*



(b) Operation of the computer vision subsystem of an AV under *adversarial conditions*

Fig. 1. **Difference in operation of autonomous cars under benign and adversarial conditions.** Figure 1b shows the classification result for a drive-by test for a physically robust adversarial example generated using our Adversarial Traffic Sign attack.

### ■ **Classification**

(Idea, data science, AI, ML, workflow, success factors, ...)

### ■ **Machine learning**

(supervised/unsupervised, SVM, k-Means, h-clustering, ...)

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(Idea, training data, traffic signs, ...)

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(Dual-Use, challenges, opportunities and risks, ...)

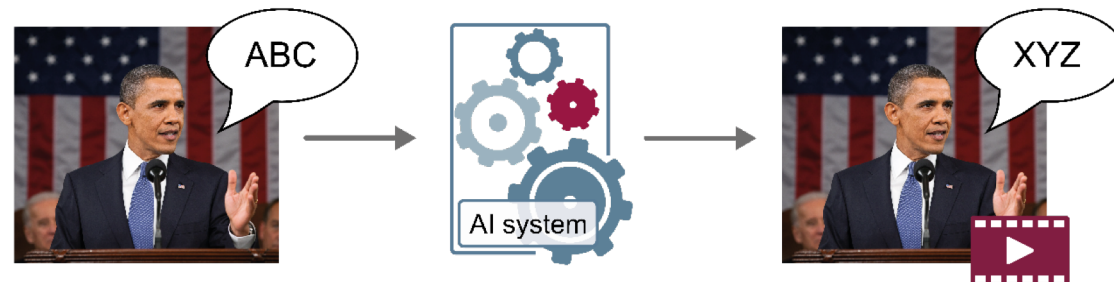
### ■ **Result and outlook**

# Artificial intelligence

## → Attackers use AI

### Hacker also use AI for their own purposes (dual-use)

- Vulnerability search (faster attack, new attack vectors, ...)
- Social engineering (chat bots, ...)
- Password cracker
- New attack structures and procedures
- Video manipulation (deep fake)
  - "Fake Obama Video,,
  - "Make Putin Smile Video"



# Artificial intelligence

## → General challenges

- **Data protection**  
(personal data ... European General Data Protection Regulation)
- **Self-determination** ("human in the loop")
- **Discrimination** (balanced data ... problem: does not exist)  
→ woman / man, origin, education, ...
- **Trustworthiness** of data and results  
→ AI seal
- ...



# Artificial intelligence

## → Opportunities and risks

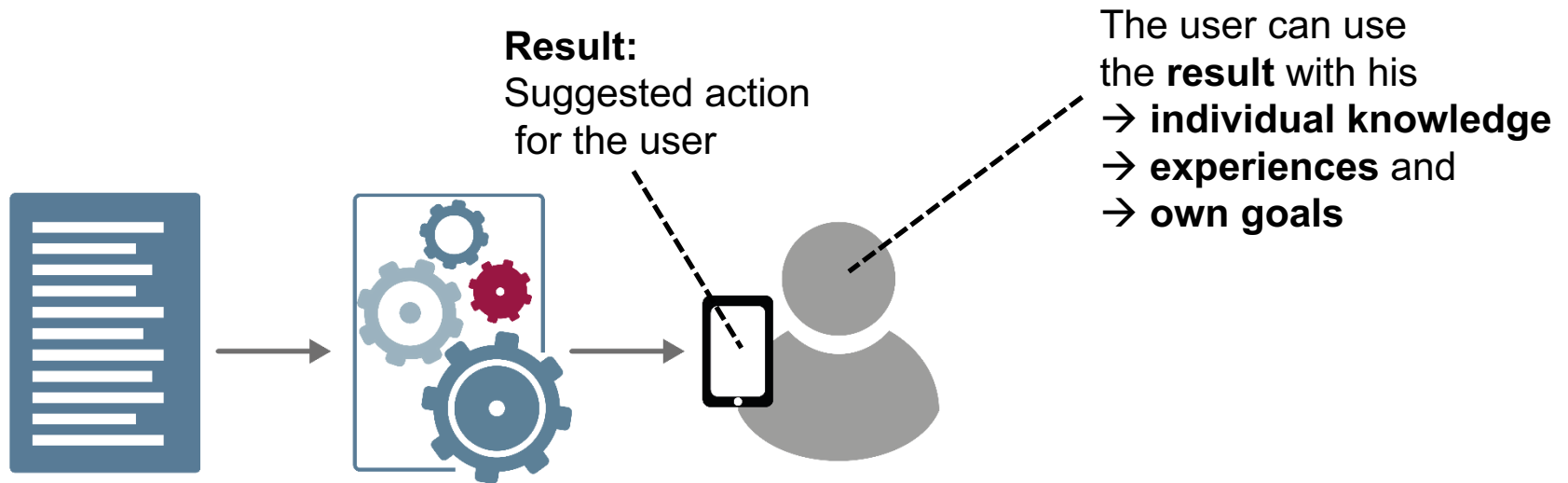
- **Individual knowledge and complexity of thinking humans** are superior to algorithms! +
- **Algorithms can more quickly generate knowledge** from existing data! +
- Individual knowledge + algorithms knowledge = +++
- **Practical Problem Medicine / Watson**
  - Diagnostics (machine)
  - Liability (human)



# Trustworthiness

## → Traceability of the results

- „Keep the human in the loop“
  - AI result must be understood as a **recommendation for the user**.
  - This promotes the **self-determination** of users and increases their trustworthiness.



- **Automated applications** (e.g., autonomous driving)
  - Simulation, test and **validation**
  - Responsibility, **liability** and insurance

- **Classification**  
(Idea, data science, AI, ML, workflow, success factors, ...)
- **Machine learning**  
(supervised/unsupervised, SVM, k-Means, h-clustering, ...)
- **Artificial Neural Networks**  
(Idea, ANN, deep learning, ...)
- **Applications examples AI for Cyber Security**  
(Alert system for online banking, passive authentication, ...)
- **Attacks on machine learning**  
(Idea, training data, traffic signs, ...)
- **Further challenges**  
(Dual-Use, challenges, opportunities and risks, ...)
- **Result and outlook**

- **AI / ML is an important technology for the future, including cyber security**
  - Detect threats, vulnerabilities, attacks, ...
  - Recognition of users (authentication)
  - Support of cyber security experts
  - ...
- **Very good data is especially important**
  - New, better sensors (data with very good content)
  - Collaboration and exchange of data
  - ...
- **Technological and data sovereignty is becoming increasingly important**

# Research questions

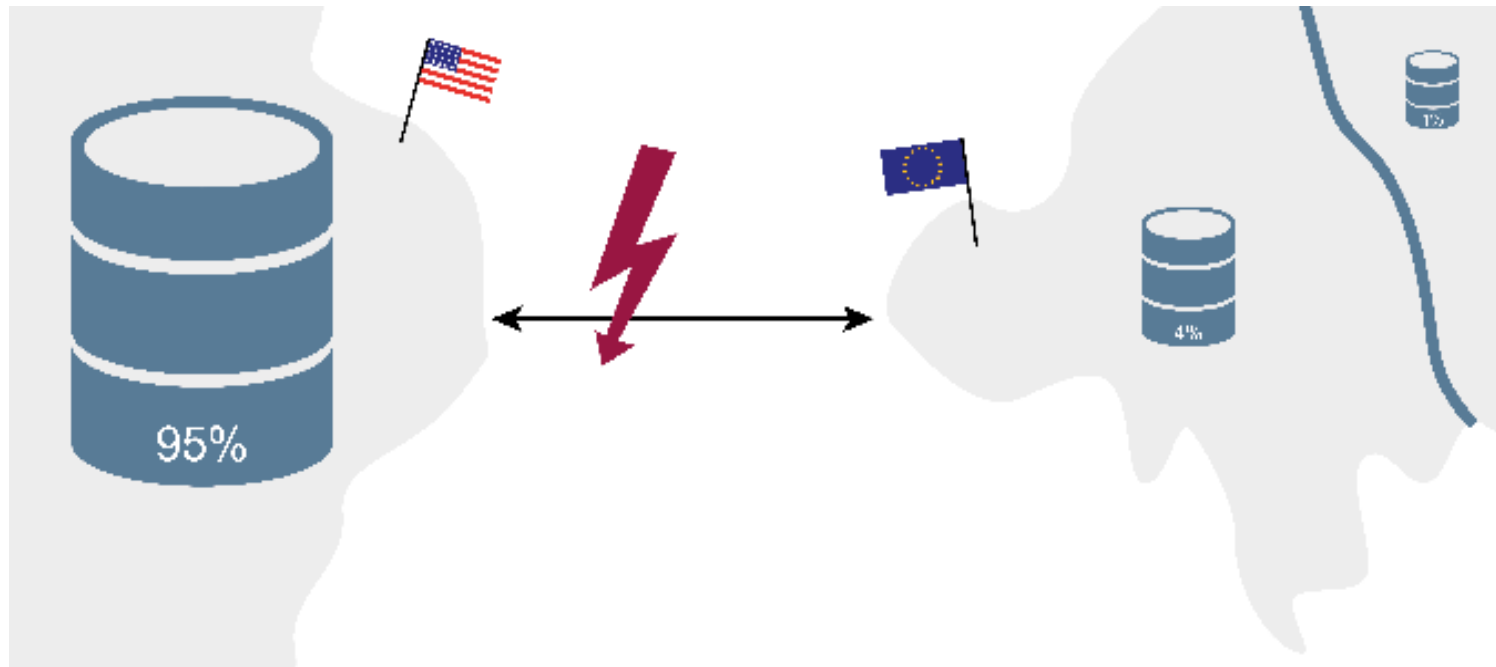
## → Security/trustworthiness of AI systems

- **Security and trustworthy of the data used** (training, real, ...)
  - Security infrastructure for
    - Integrity (detection of data manipulation)
    - Confidentiality (protection of business secrets)
    - Data protection (protection of personal data)
    - Availability (of the application and results)
- **Secure and trustworthy implementation of AI systems**
  - IT security solutions for protection of
    - data,
    - AI engine and
    - application
- **Traceability of decisions**
  - Infrastructure for validating the responsible (Blockchain, PKI, ...)

# Research questions

## → Sovereignty

- We need a powerful AI infrastructure to maintain digital sovereignty.
- Availability of the data



# Research questions

## → Exchange of security relevant data

- Useful for better results!
- How can this point be motivated?
- What are the disadvantages?
- ...



**Westfälische  
Hochschule**

Gelsenkirchen Bocholt Recklinghausen  
University of Applied Sciences

# **Artificial Intelligence (AI) for Cyber Security**

With **Artificial Intelligence** into a more secure future!

Prof. Dr. (TU NN)

**Norbert Pohlmann**

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**if(is)**  
internet security.

# Appendix / Credits

## Wir empfehlen

- **Kostenlose App securityNews**



securityNews



- **7. Sinn im Internet (Cyberschutzraum)**

<https://www.youtube.com/cyberschutzraum>



- **Master Internet-Sicherheit**

<https://it-sicherheit.de/master-studieren/>



## Besuchen und abonnieren Sie uns :-)

### WWW

<https://www.internet-sicherheit.de>

### Facebook

<https://www.facebook.com/Internet.Sicherheit.ifis>

### Twitter

<https://twitter.com/ifis>

### YouTube

<https://www.youtube.com/user/InternetSicherheitDE/>

### Prof. Norbert Pohlmann

<https://norbert-pohlmann.com/>

## Quellen Bildmaterial

Eingebettete Piktogramme:

- Institut für Internet-Sicherheit – if(is)

## Der Marktplatz IT-Sicherheit

(IT-Sicherheits-) Anbieter, Lösungen, Jobs, Veranstaltungen und Hilfestellungen (Ratgeber, IT-Sicherheitstipps, Glossar, u.v.m.) leicht & einfach finden.  
<https://www.it-sicherheit.de/>



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