

# Python-Based TinyIPFIX in Wireless Sensor Networks

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**Abstract.** This work designs and implements a new TinyIPFIX application layer protocol in Micropython, which enables low power communication in a WSN. The system is deployed on the novel Espressif ESP32-WROOM-32D Internet-of-Things (IoT) platform. The protocol is implemented and evaluated in an indoor smart-home scenario. It displays promising performance and reasonable overhead. Furthermore, it demonstrates that Micropython may pave the way towards Network Function Virtualization (NFV) on IoT devices by providing highly portable software functions implemented in a high-level programming language.

**Keywords:** Wireless Sensor Networks · Internet-of-Things · TinyIPFIX · Espressif ESP32-WROOM-32D · ESP32 · Micropython · Network Function Virtualization (NFV)

## 1 Introduction

The deployment of constrained Internet-of-Things (IoT) devices became ubiquitous due to their low price. Such devices perform the role of sensor modules, which are designed to sense the environment and send the information to other system components (*e.g.*, applications residing in the cloud). Sensors organized in complex structures, *e.g.*, multi-hop networks, are referred to as Wireless Sensor Networks (WSN). WSNs may support many different areas, *e.g.*, agriculture, energy, health, industrial, smart city, smart home, or supply chain [4]. As an example, the combination of smart home/city in energy applications may lead to reduced energy wastes by measuring the energy needs of each household and planning the energy production accordingly.

WSNs often bring challenges. Two main challenges recognized in this work are (a) a limited programmability of sensor devices, while the implementation of advanced features requires tedious low level programming and (b) the energy efficient operation, while most of the sensors are battery powered.

Three approaches were chosen to cope with these challenges: (1) a new generation of sensor devices was used, relaxing the constraints on CPU, RAM, and

networking, (2) a high-level programming language was chosen to efficiently implement energy efficient operations, and (3) an optimal protocol was chosen to send data in the WSN, which keeps overhead at a minimal level and therefore saves energy.

The Espressif ESP-WROOM-32D (*i.e.*, ESP32) [8, 11] module was selected because it can be programmed with the help of high-level languages such as MicroPython [1] or JavaScript. Additionally, the Digi XBee platform [7] was connected to the ESP32 module to add the IEEE 802.15.4 network support [3]. It is worth noting that IEEE 802.15.4 is energy efficient and a widely used for indoor environments. Furthermore, Tiny Internet Protocol Flow Information Export (TinyIPFIX) [12] was implemented on this platform. This protocol sends meta-data and actual sensor data in separate messages and reduces overhead in comparison to other application layer protocols such as Message Queuing Telemetry Transport (MQTT) or Hypertext Transfer Protocol (HTTP) frequently used in IoT applications.

This paper’s remainder is structured in the following way. Section 2 discusses the technologies used in this work. While Section 3 discusses different design decisions and offers concrete examples of the implementation, Section 4 preliminarily evaluates the implementation. Finally, Section 5 summarizes the work and outlines future work.

## 2 Background

The Internet Protocol Flow Information Export (IPFIX) [5, 6] is a protocol designed to send information about traffic flows in the network. However, IPFIX has interesting properties for a WSN as well. IPFIX uses two messages, *i.e.*, Data Messages and Template Messages. Template Messages contain meta-information, while Data Messages handle the actual information. Furthermore, IPFIX is push-based, which means that a sender sends data when available, however, the receiver is unable to request data from a sender.

TinyIPFIX [12] is an application layer protocol derived from IPFIX. It is push-based and distinguishes Template and Data Messages. Template Messages contain meta-information for the decoding of Data messages as well. While Template Messages rarely change, they are sent less often than Data Messages. A Data Message points towards a corresponding Template Message, which contains the information on how to decode a given Data Message. However, Data Messages maintain a limited amount of meta-information. TinyIPFIX saves energy by reducing overhead using the Template and Data Messages. Furthermore, TinyIPFIX one-way communication paradigm allows the nodes to go sleep, thus reducing the energy consumption on IoT devices. Thus, TinyIPFIX is well suited for WSNs, in which it supports an energy efficient operation.

## 3 TinyIPFIX-based System Architecture

This section provides the description of the TinyIPFIX-based architecture.

### 3.1 Sensor Network (TinyIPFIX)

TinyIPFIX End Devices measure the environment using a sensor and create a TinyIPFIX Data Message containing the sensed data. The Data Message is then sent to a Concentrator, or directly to the Collector in the Network. To send data, the ESP32 device [8,11] passes the message to the IEEE 802.15.4 [3] device using a Universal Asynchronous Receiver-Transmitter (UART) connection. The IEEE 802.15.4 device sends it towards the desired destination using the IEEE 802.15.4 Physical Layer (PHY). At the destination, the packet is again received by the IEEE 802.15.4 device and forwarded over the UART.

TinyIPFIX Concentrators may sense the environment using a local sensor, but additionally they can receive messages from remote nodes in the network and aggregate multiple TinyIPFIX messages together into one message. This results in fewer larger messages sent in the network, which saves energy. Ultimately, all messages need to arrive at the network Collector equipped with IEEE 802.15.4 interface. Each sensing device may send data directly to the Collector or over one or multiple Concentrators in a multi-hop manner.

### 3.2 TinyIPFIX Collector

All messages from the WSN arrive at the Collector, *i.e.*, the unconstrained device running the Collector module. The Collector and overlying Publish Subscribe (Pub/Sub) Network are responsible for providing the received data further on. When a Template Message arrives at the Collector, the template is stored only if a new template has arrived, otherwise the received template is ignored. When a Data Message is received, it is decoded using a known template. The data received is published using a Pub/Sub message broker, *i.e.*, Zero Message Queue (ZMQ) [2]. ZMQ uses the TinyIPFIX Set-Id as the Topic. Application can subscribe to the topics of interest and process the data without needing to implement any TinyIPFIX infrastructures.

### 3.3 Applications

Two applications were developed as a proof-of-concept. One application application prints the data received from the WSN to the console on the application server, the other application stores the data in a Relational Database Management System (RDBMS) Database. All details of the implemented system components might be consulted online [9].

## 4 Evaluation

Four end devices, two concentrators and one Collector were placed in a home environment in order to conduct a realistic evaluation of the system.

### 4.1 Network Configuration

Every pair of devices sends their messages towards a distinct concentrator. The two concentrators aggregate messages from the end devices together with their own messages and send the resulting messages to the Collector.

### 4.2 Data Overhead

For the data overhead evaluation, TinyIPFIX is compared to the simple type-length-value (TLV) approach [10]. The Type denotes the type of value that is being sent, *e.g.*, a temperature reading, the length denotes the length of the value field, while the value field carries the actual reading. A TLV message is built by combining one or several TLV components. Should two sensor readings be sent, the message concatenates two TLV entries all together.

TinyIPFIX supports up to  $2^{16}$  Internet Assigned Numbers Authority (IANA) predefined information elements. Additionally, TinyIPFIX can distinguish  $2^{32}$  enterprises, in which  $2^{16}$  types per enterprise may be defined. Assuming that only one enterprise number is used in the network, TinyIPFIX supports  $2^{16}$  different value types. To provide a fair comparison between TinyIPFIX and the TLV paradigm, this work assumes a 2-Byte long type field. The length field, in turn, is assumed to be 1-Byte long, which is equal to the regular size of the length field in TinyIPFIX. A TinyIPFIX Template Message contains 7 bytes of fixed overhead, and 7 Bytes of overhead for every field specifier. A TinyIPFIX Data Message contains 3 Bytes of fixed overhead, 2 Bytes of overhead for each field specifier, and a variable amount of data. Taking the assumption that a message consists of a 4-Byte float sensor reading (*e.g.*, temperature reading) and a 5-Byte timestamp (*e.g.*, MySQL uses 5-Byte timestamps), a message in the TLV format would consist of 6 Bytes overhead and 9 Bytes of data, which results in 40% overhead. Under this assumption, a TinyIPFIX Template Message would contain 21-Byte overhead, while a data message would contain 3 Bytes of overhead and 9 Bytes of data. The TinyIPFIX overhead depends on how many data items are being sent per Data Message and how many Data Messages are sent per Template Message. Figure 1 demonstrates the TinyIPFIX overhead compared to the TLV paradigm. The figure displays that TinyIPFIX can significantly decrease overhead in comparison to the TLV paradigm. Especially in a WSN, where templates do not change often (*i.e.*, while templates do not need to be re-sent frequently) and where several data records can be packed into a single data message, TinyIPFIX shows excellent properties.

### 4.3 Transmission Reliability

To evaluate the transmission reliability, several measurements were performed. The devices were spaced between 1 and 20 meters. In each distinct measurement, the system ran for 1 h sending a data message every 20 seconds. The measurements showed that packets arrived with a reliability of around 99% (90% in the worst case), demonstrating an excellent real-world prototype.

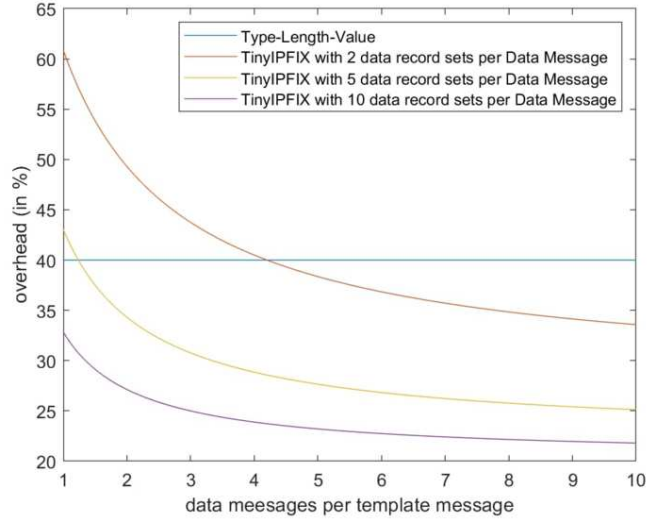


Fig. 1. TinyIPFIX and TLV Overhead Comparison

## 5 Summary and Conclusions

In this work, a Wireless Sensor Network (WSN) platform was implemented using Espressif ESP-WROOM-32D devices. Two different ESP-WROOM-32D device families were considered, *i.e.*, The Espressif ESP32 DevKitC V4 and the Machina SuperB. Every ESP32 device is equipped with a Digi XBee board in order to support the IEEE 802.15.4 connectivity, which enables low power communication between devices in the WSN.

The implementation part of the work was performed in high-level languages. MicroPython is used for the implementation of End Devices and Concentrators, while Python is used in the case of the Collector. The TinyIPFIX protocol is implemented as a transport mechanism delivering data from End Devices towards the WSN Collector. The data is distributed to the applications from the Collector using a Publish/Subscribe (Pub/Sub) engine implemented with the help of the ZMQ message broker. Two applications were developed, *i.e.*, receiving and processing messages arriving from the message broker.

The new approach using a high-level language (*i.e.*, MicroPython) for the protocol implementation enabled a faster value creation, which is impossible on older platforms relying on low-level programming languages. Furthermore, the TinyIPFIX is implemented in a portable high-level language allowing for high code portability. The MicroPython implementation may allow for seamless execution of network functions (*e.g.*, TinyIPFIX) on a broad spectrum of IoT devices paving the way towards Network Function Virtualization (NFV) on IoT nodes.

The system was experimentally verified in a home environment. It showed almost a 100% delivery rate in the WSN. Furthermore, it was shown that the provided TinyIPIFX implementation features lower data overhead than the Type-Length-Value (TLV) approach.

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